General Horse Show

Version 9.0

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Contents

What's New?

There are some changes you should be aware of in this version of the General Horse Show software. They are a result of client feedback. If you have a suggestion for an enhancement, please let us hear from you.

Version 9.0

1. Increased the size of event names from 30 characters to 50 characters. This supports the longer names use in many horse shows.

2. Added support to allow a rider to be in multiple divisions per show. Now they can be in a different division for each event, instead of having to be in the same division for the entire show.

3. Added the ability to do signups on one machine, then extract an event and take it to another machine for time or score posting. When the event is complete, the event is merged back into the 'main' machine for reporting and results. See "External Posting" for details.

4. Added the ability to only download new entries from FastEnter, instead of re-downloading all entries each time. See "Event Definitions and Options" for details.

6. Separated Draw function from Announcer List function, and added "Add to Draw" function.

7. Added the ability to select a printer for reports or to use the default printer.

8. Dramatically expanded the methods available for point assignments. Points can be calculated based of formulas, number of riders, etc. Added Back Number order within division for Announcer lists and run order.

9. Increased the number of supported events from 100 to 160.

10. Added the ability to select which riders are signed up for Year-to-Date points and awards. You can also set a date when the points become effective (sign up date), or allow points to be retroactive when they sign up. If the option is selected, casual riders will not earn year-end points.

11. An ongoing issue with this software has been that it's too easy to overtype an existing rider's name during the signup process, because it wasn't obvious that the user had forgotten to click on one of the "Add" buttons. That problem has been corrected. It uses a separate screen to allow you to select a rider from the database, type in a new name, etc. The name on the signup screen is protected. The name can still be corrected with a new option, "Correct This Horse/Rider Name". This means you can change it if necessary, but it won't be easy to do it accidentally.

12. Added a new function, ***Reconcile Shows and Database*** to the Rider Database screen. This function compares all selected shows with the riders database, looking for mismatches with rider/horse name and number. This is useful in case someone got overtyped or accidentally deleted. The software will make changes to the show(s) and database whenever necessary to get them back in synch. An audit trail is produced to show all activity.

13. Added support for networking. Multiple computers can access the software and make concurrent updates, with some limitations to preserve file integrity.

14. Added an "Automatic Timer Start" option for direct input time posting. The operator no longer has to press "Start Timer" for each rider. If on, when they advance to the next rider, the timer function will start automatically. The option is controlled on the time posting screen, and may be turned on or off.

15. Added support for Thunderpaws timers in addition to FarmTek timers.

16. Build 9008 = Added the ability to set Entry Fees by Division.

17. Build 9009 = Added the ability to set Point division by rider, and to exclude certain events from the high point report..

Introduction

Welcome to the General Horse Show Software system. This system is copyrighted by Charlie Horse Ranch Timing Systems, Inc. and may not be reproduced or distributed without express written permission.

Every attempt has been made to ensure the accuracy of these programs, but Charlie Horse Ranch Timing Systems, Inc. will not be responsible for problems arising from their use. If you find problems or errors, please report them to Charlie Horse Ranch. A corrected version of the software will be made available to you as soon as possible. Current fixes can be found at our web site, **www.CharHorseRanch.com**. Click on "Downloads" to see any current fixes.

The system was designed to run on a computer with Windows© 7, Windows© 8, Windows© 8.1 or Windows© 10 installed and a minimum screen resolution of 1024 x 768 pixels.

This is a general purpose horse show system. Most horse shows have certain basic functions and requirements. They are:

1. A rider database to avoid a lot of extra typing when signing riders up for a show. This database will hold up to 2000 riders and is automatically updated during each show. Note that you don't have to put the riders on the database before you sign them up.

2. The ability to define a specific show, including the names of the events, up to 160 events, up to 20 divisions of competition for each event, entry fees, and other administrative data. By judicious used of Event names and Division names, you "could" have up to 3,200 award categories.

3. The ability to generate an announcer's sheet for each event, showing the riders in that event and a place to write their score, place, or time.

4. The ability to input the rider's score or time to the computer (manually, or automatically for timed events with a FarmTek© timer and a PC Interface Cable, or aThunderpaws© timer and a USB interface). The computer automatically prints out a winner's list by division.

5. The ability to calculate the high point awards for the day, as well as Year-to-Date High Point reports for multiple shows.

6. A financial summary of the show, showing monies received and the ability to reconcile the cash box.

7. Multiple judge scores can be entered for each rider and placings can be figured using the MOS (Majority Opinion Score) method. Additionally, a “Calling Judge” can be used as a tie breaker.

8. The ability to extract show data and rider database data to a ‘comma-delimited’ file, suitable importing to popular spreadsheet and word processing systems for local reporting.

9. Optionally, for any report created by this system, you can create .html formatted reports suitable for posting to your web page, including a single file with the complete show results.

10. No other software is required, so you don’t have to purchase expensive database or spreadsheet systems to use this software. It’s completely self-contained.

11. The show can be posted to FastEnter.com and your riders can sign up and pay online. Show results can be posted to FastEnter.com.

Networking Considerations

Networking two or more computers is not directly related to Charlie Horse software, but the software will make use of an existing network. Networking via Ethernet Cable(s) or a Wireless Network can be a daunting task, and usually is better left to professionals. Whether you are doing it yourself or having someone else do it, these are the requirements for Charlie Horse software to successfully use the network.

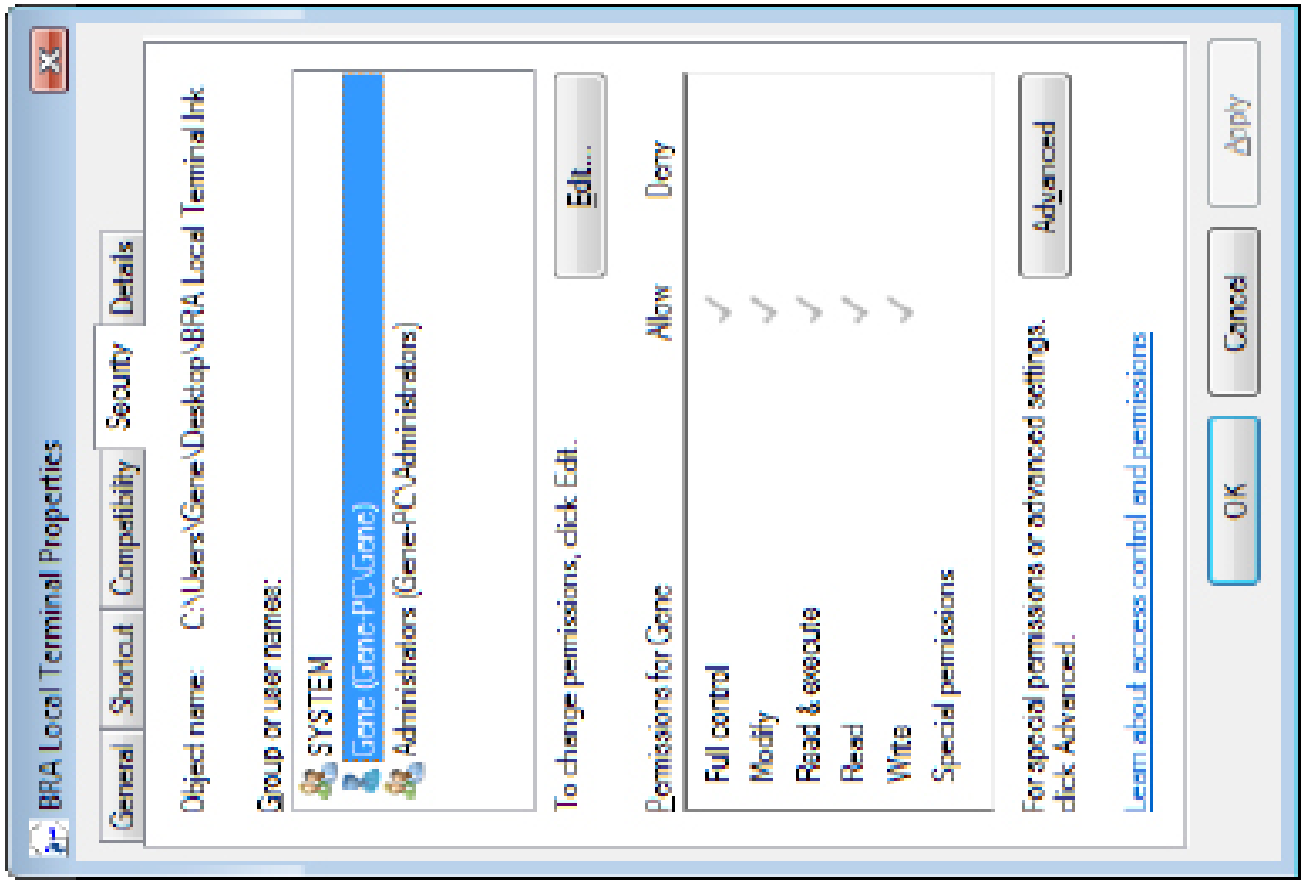
1. The share name MUST allow read/write authority. The default when setting up a share name is “read-only”. If left in place, Charlie Horse products cannot make use of the network, because the software requires read/write permissions. If not set up correctly, you will get messages like “Software Improperly Installed”, or messages indicating it can’t find certain files and locking time-outs. All of these are caused by being unable to write to the hard drive.

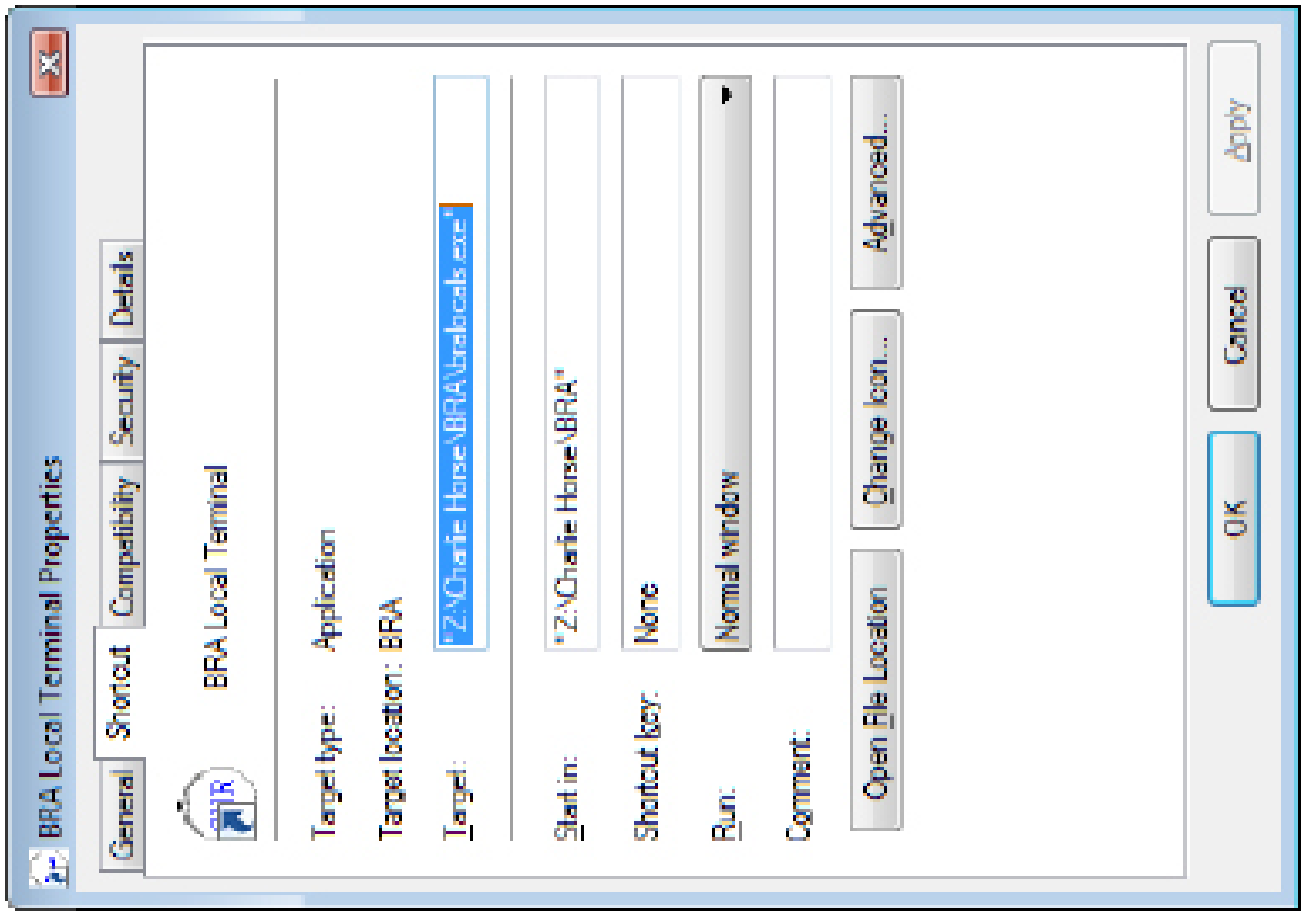
2. When you map to a drive on another computer, you are required to provide a User identification, which was previously defined on the other machine. That user id must have read/write access to the folders and files you are going to use. Simplest is to give it “Administrator” authority.

3. To test the setup, the simplest method is to map to the other drive. If you can “see” the drive and it’s folders and the response time is within a second, the actual network is probably OK. The next test is to locate any .txt file on the other computer and double click on it. On most computers, this will bring up the standard Microsoft “Notepad” utility. Make a minor change to the text of the file, then save it. If that works, then you most likely have the permissions set up correctly.

4. If you have problems with the network or with the permissions, CHRTS cannot help you. It isn’t related to the CHRTS software. Each system has it’s own peculiarities and in many cases, we could unintentionally give you bad advice.. You need to talk to your Administrator or whoever helps you with computer issues. Give them this paper if they have questions regarding the software.

5. On the next page there is an example from the Barrel Race America software. The icon was set up to allow secondary terminals to use the “Local Terminal” option. There are two views, one showing the links (using the “Z” drive to map to the other computer’s “C”drive) and the other showing the permissions.


BRA Local Terminal Properties
General
Shortcut
Compatibility
Security
Details
Object name: C:\Users\Gene\Desktop\BRA Local Terminal.lnk
Group or user names:
SYSTEM
Gene (Gene-PC\Gene)
Administrators (Gene-PC\Administrators)
To change permissions, click Edit.
Edit...
Permissions for Gene
Allow
Deny
Full control
Modify
Read & execute
Read
Write
Special permissions
For special permissions or advanced settings, click Advanced.
Advanced
Learn about access control and permissions
OK
Cancel
Apply

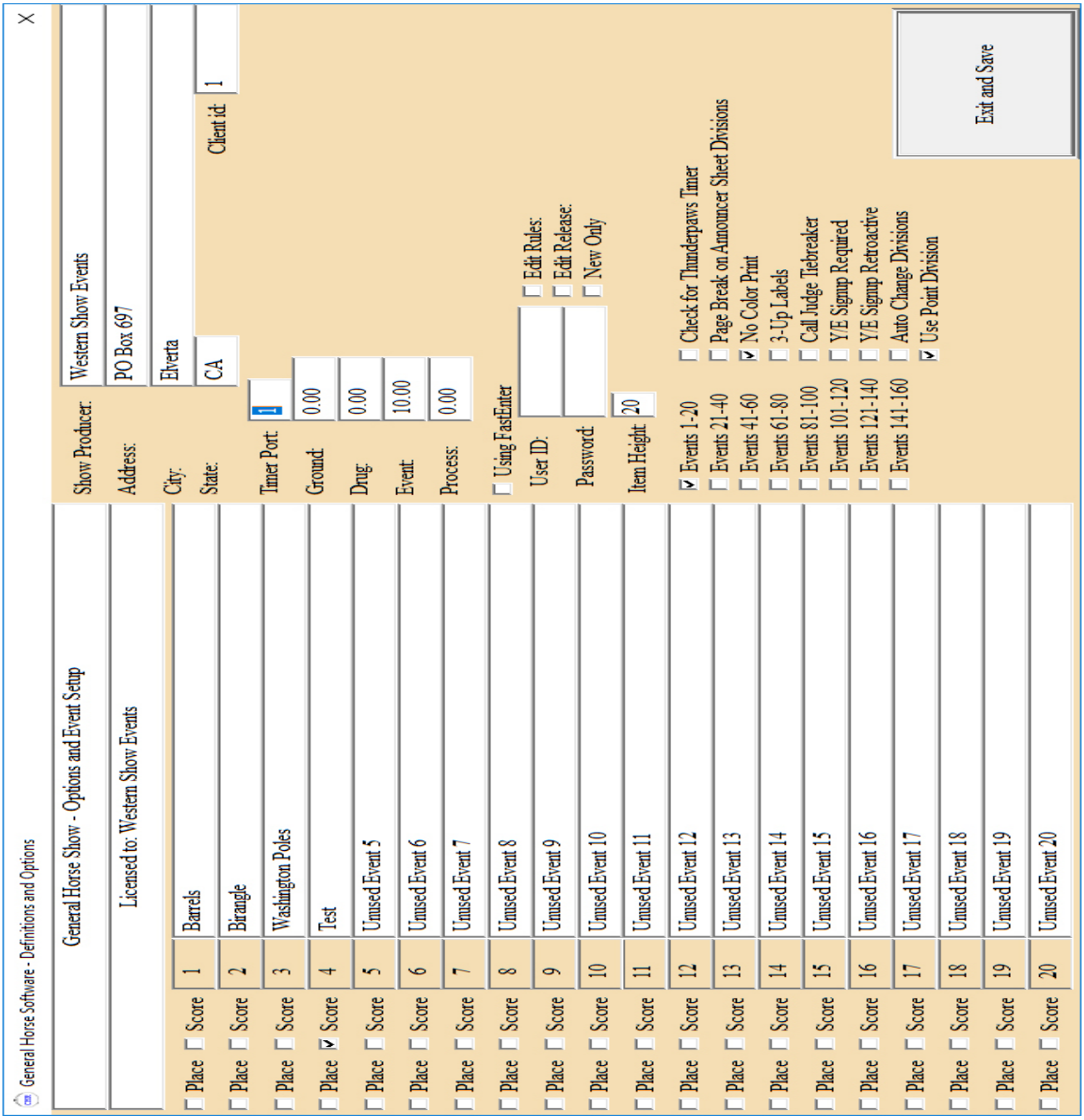

BRA Local Terminal Properties
General
Shortcut
Compatibility
Security
Details
BRA Local Terminal
Target type: Application
Target location: BRA
Target: "Z:\Charlie Horse\BRA\brabcals.exe"
Start in: "Z:\Charlie Horse\BRA"
Shortcut key: None
Run: Normal window
Comment:
Open File Location
Change Icon...
Advanced...
OK
Cancel
Apply

Example 1 - Set Up a Show

Here we will set up a show for April 24th, 2004, running Barrels, Birangle and Washington Poles with Open, Senior and Youth divisions.

Step 1. Define the events.

Using the "Event Definitions and Options" button, we define the names of the events, the default entry fee for the events, whether each event is scored, placed or timed, and the processing, drug and ground fees.



Step 2. Define the divisions.

Using the “Divisions and Points” button, we define the names of the divisions and the Point methods and Entry fees to be used for each division.

General Horse Show Software - Divisions and Points

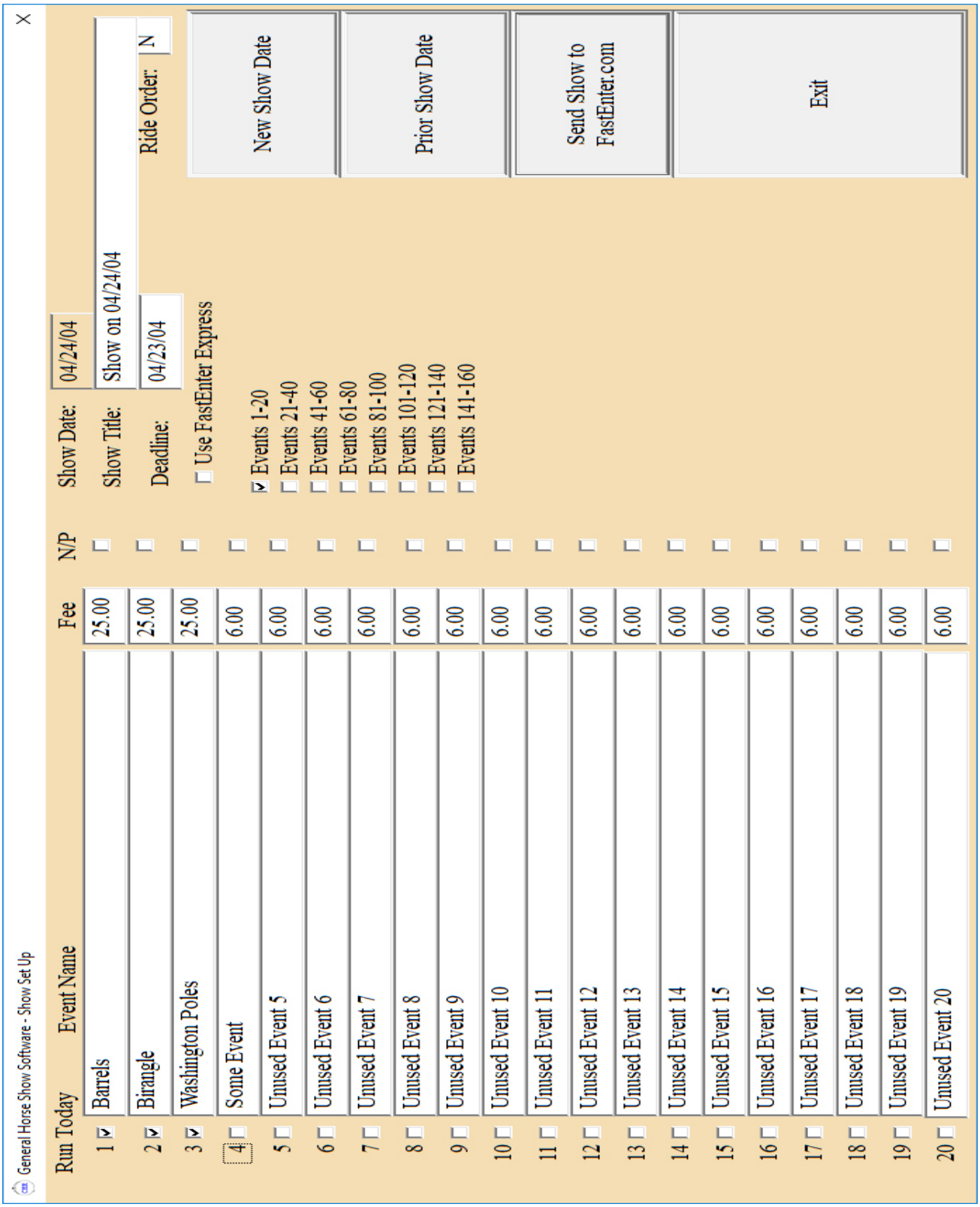
Division 1:	Open	Point Method:	1	Fee:	35.00
Division 2:	Senior	Point Method:	1	Fee:	25.00
Division 3:	Youth	Point Method:	1	Fee:	15.00
Division 4:	Pee Wee	Point Method:	1	Fee:	5.00
Division 5:	Unused Division 5	Point Method:	1	Fee:	0.00
Division 6:	Unused Division 6	Point Method:	1	Fee:	0.00
Division 7:	Unused Division 7	Point Method:	1	Fee:	0.00
Division 8:	Unused Division 8	Point Method:	1	Fee:	0.00
Division 9:	Unused Division 9	Point Method:	1	Fee:	0.00
Division 10:	Unused Division 10	Point Method:	1	Fee:	0.00
Division 11:	Unused Division 11	Point Method:	1	Fee:	0.00
Division 12:	Unused Division 12	Point Method:	1	Fee:	0.00
Division 13:	Unused Division 13	Point Method:	1	Fee:	0.00
Division 14:	Unused Division 14	Point Method:	1	Fee:	0.00
Division 15:	Unused Division 15	Point Method:	1	Fee:	0.00
Division 16:	Unused Division 16	Point Method:	1	Fee:	0.00
Division 17:	Unused Division 17	Point Method:	1	Fee:	0.00
Division 18:	Unused Division 18	Point Method:	1	Fee:	0.00
Division 19:	Unused Division 19	Point Method:	1	Fee:	0.00
Division 20:	Unused Division 20	Point Method:	1	Fee:	0.00

Exit and Save

Edit Point Methods

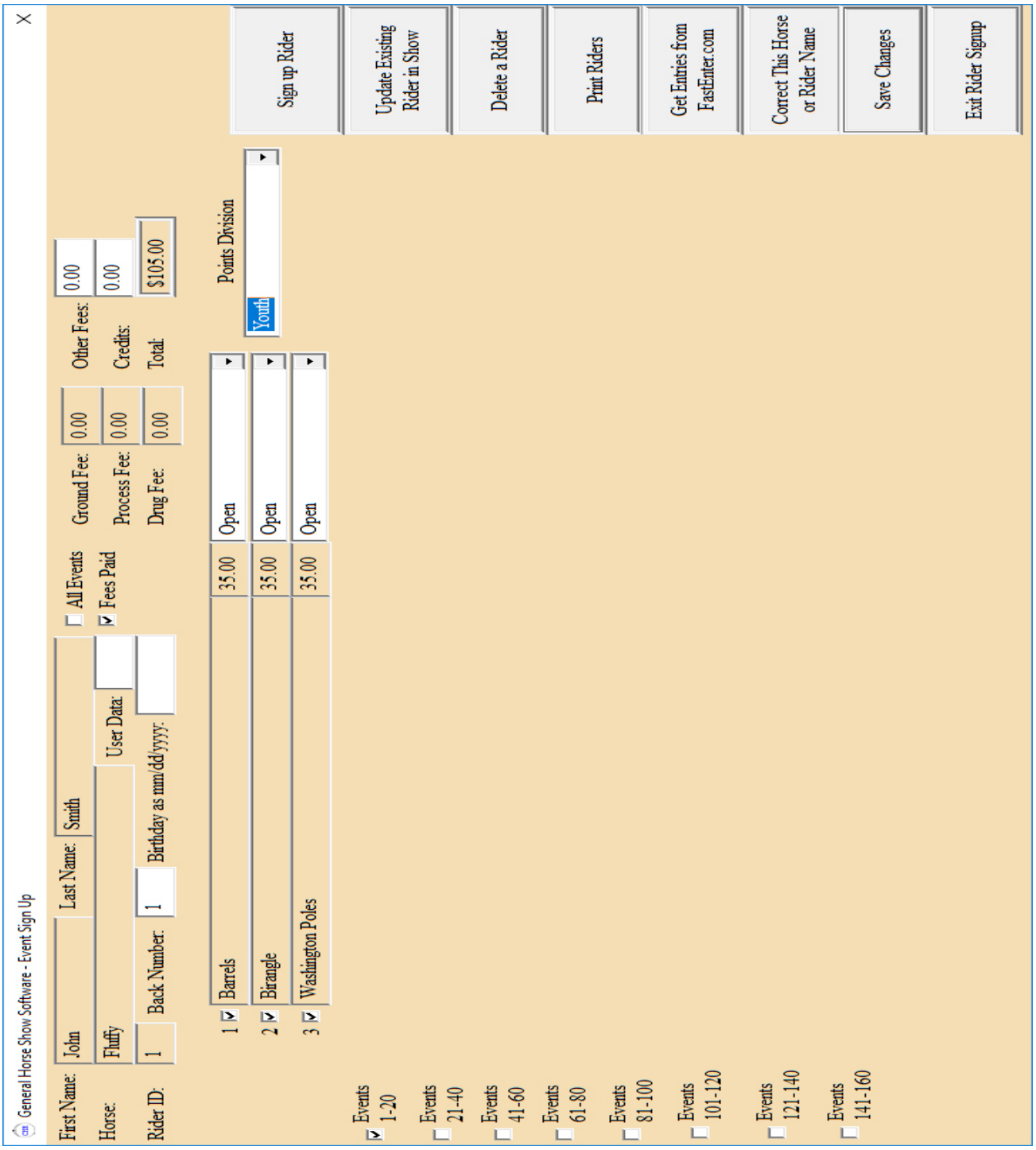
Step 3. Set up the show.

Using the "Show Setup" button, we select the show date, the events we will be running today, and the entry fee for each event if it's different than the default. Note that we could have changed the names of the events, as well.



Step 4. Sign up the riders.

Using the "Show Signup" button, we sign up each rider and select the events in which they are riding. Note that you don't have to put the riders on the database first before you sign them up. You can put them directly into the show, and they are automatically added to the rider database.



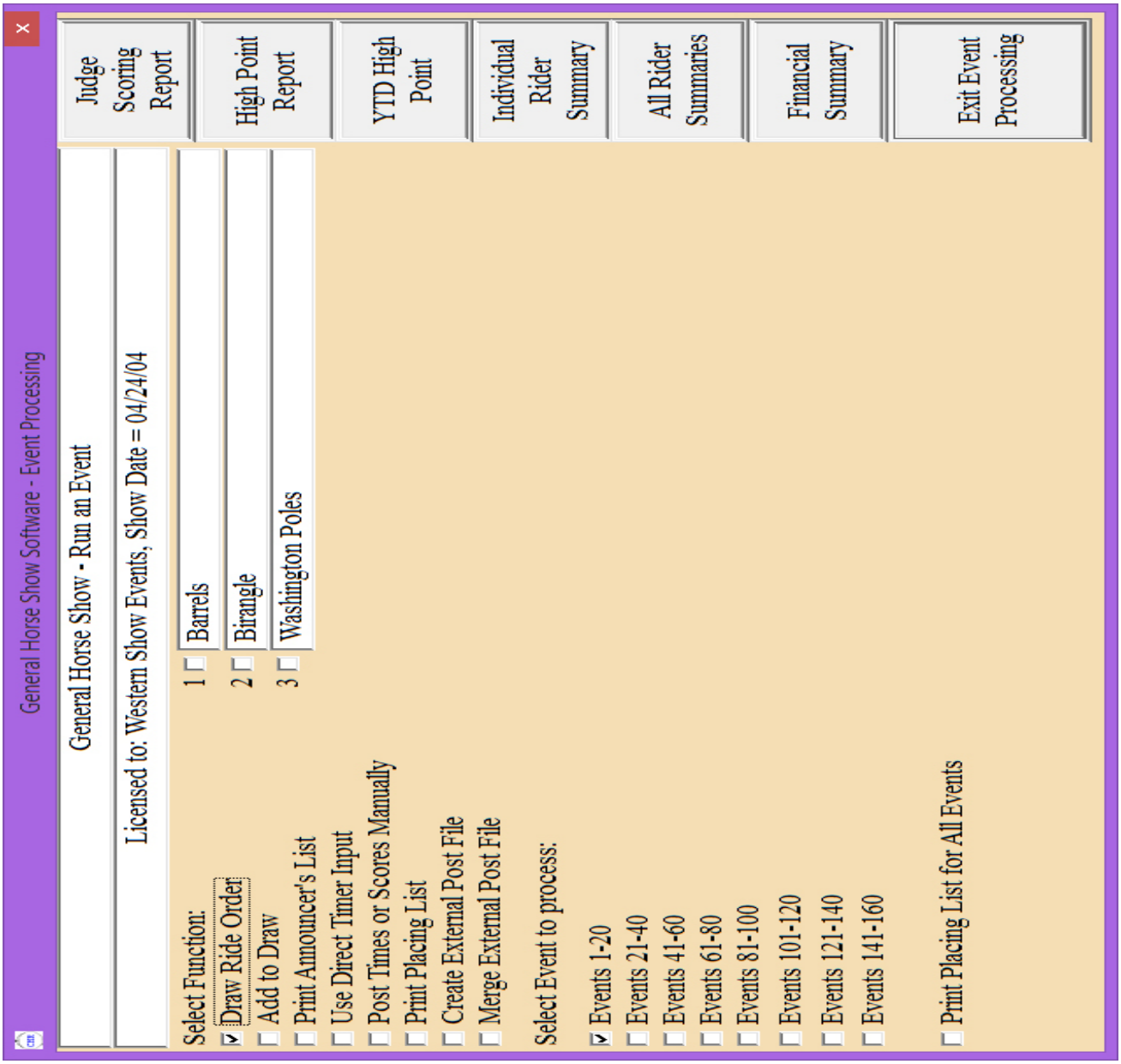
At this point, you are ready to run each event. For each event, you run the riders, print the reports and go on to the next event. See "Example 2" for running events.

Example 2 - Running Each Event

In this example, we will run the Barrels event. After the event is completed, we will produce the winner's list. When all events are completed, we can create the High Point and Financial reports.

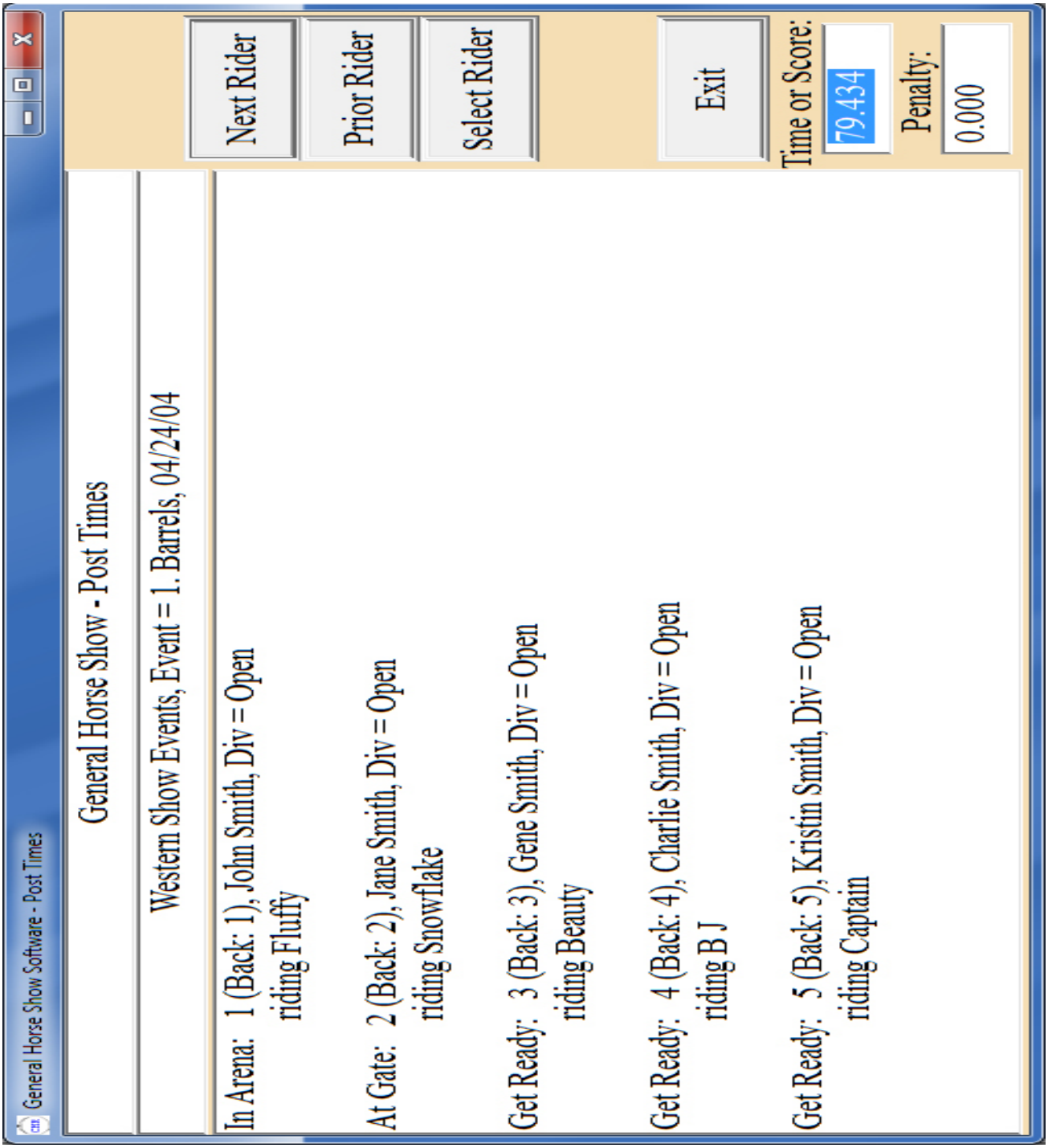
Step 1. Select the Event and create the Announcer's list.

Using the "Run Events, Winner's List and High Point" button, select the "Draw Ride Order" button and select "Barrels" to do the draw. Then select "Print Announcer's List" function and select "Barrels". It will create an announcer's list to call in the riders and have a place to write their times. Give this list to your announcer and you're ready to run the event.



Step 2. Select the Event and Post the times.

Using the “Run Events, Winner’s List and High Point” button, select the “Use Direct Timer Input” or “Post Times or Scores Manually” function and select “Barrels”. It will create a time posting screen and present the riders in the same order as the announcer’s list.



When all riders have completed the event, use the ‘Exit” button to return to the Event Processing Menu.

Step 3. Print the Winner's list.

Using the "Run Events, Winner's List and High Point" button, select the "Print Placing List" function and select "Barrels". It will print the placing report for this event.

Step 4. Repeat the process for the other events .

Starting from Step 1, repeat this process for the other events.

Step 5. Finish Up .

All of the events have been run, so now you're ready to close out the show.

Using the "Run Events, Winner's List and High Point" button, select the "High Point Report" function and print the High Point report for this show.

Using the "Run Events, Winner's List and High Point" button, select the "All Rider Summaries" function and print the individual rider reports for this show. Give them to each rider as a record of how they did in the show.

Using the "Run Events, Winner's List and High Point" button, select the "Financial Summary" function and print the Financial report for this show.

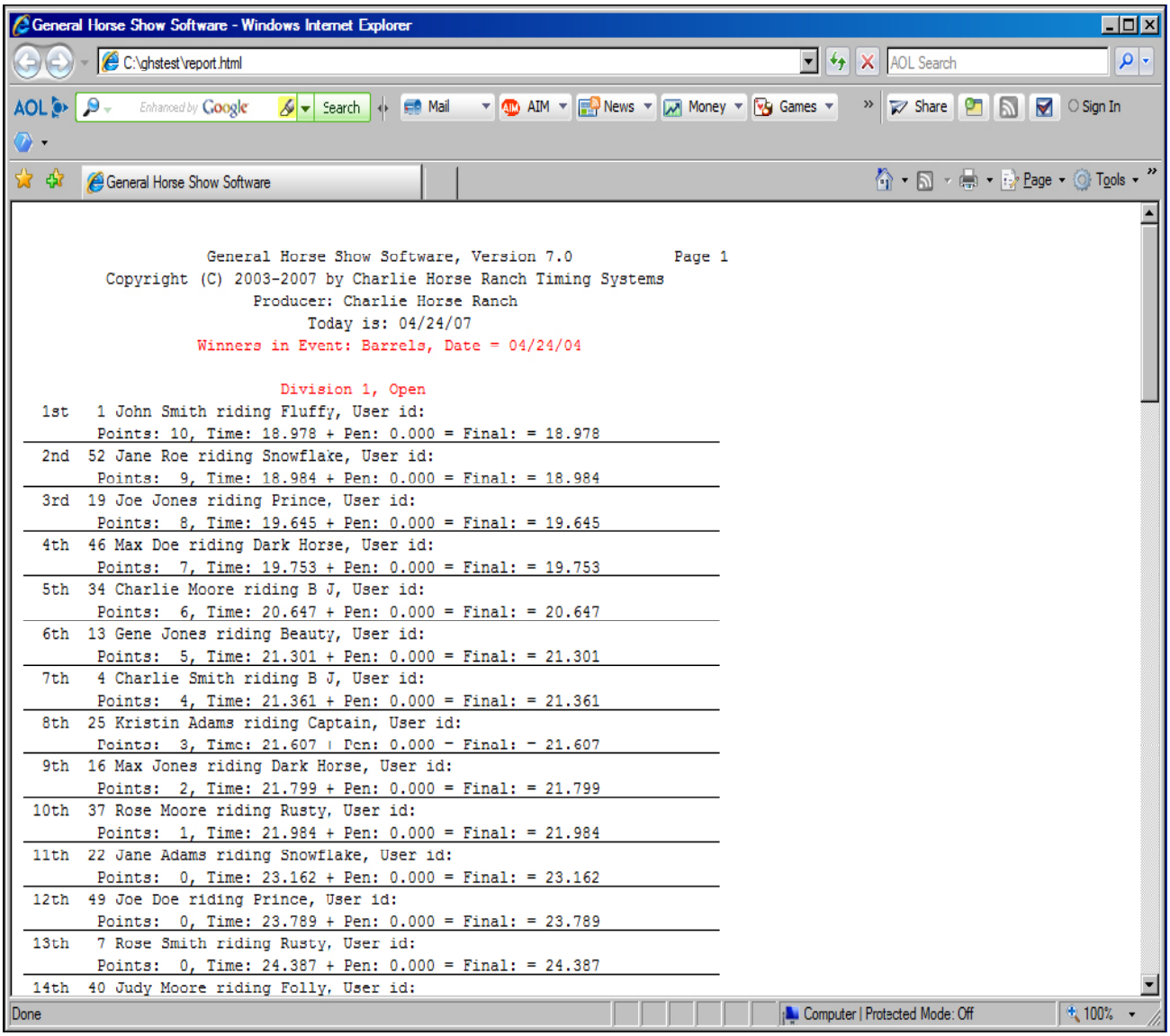
Lastly, using "Administrative Functions", make a backup of your shows and the rider database.

Internet Reporting

Many show producers would like to post their show results on their web site. This software makes it easy to do. Simply select the “Make HTML File” button on any report, and it will create an .html file of that report. All you need to do is FTP the file(s) to your site, and set up links to each report. Assuming you named the file barrels.html, a sample report is shown below and a typical link would look like this:
*<P>Results for Barrels on the Apr 24th Show. <B>FONT COLOR=blue><A HREF=”.barrels.html” TARGET=”report”<Barrels</FONT></B></A/
*

If you ran more than one event, a better way to do it is to use “Administrative Functions” and select the “Show Results to Web” function. It puts all events in a single HTML file so you only have one file to put on your web site.

The report looks like this:



Pre-Entries from FastEnter.com

Charlie Horse Ranch Timing Systems online adjunct, FastEnter.com, is an easy way for your contestants to sign up for your shows on-line and pay with a credit card. Best of all, the cost to you is very little or nothing (credit card fees). The steps to do this are:

One time:

1. Establish a producer account with FastEnter.com. To do this, go to **www.FastEnter.com** and follow the instructions you find there.

2. Notify your contestants that pre-entry sign up can be done at FastEnter.com. If you have a web site, add a link to **http://www.FastEnter.com**.

3. Set up the FastEnter User ID and Password.

For each show:

1. Do your show setup normally. When you're done, click on the "Send Show to FastEnter.com" button. If you want to start taking entries immediately, click on the "Activate Immediately" button. The show and all of its characteristics will be sent to FastEnter.com.

2. If you didn't click the "Activate Immediately" button, log on to your producer account at FastEnter.com and click the button that allows entries to be taken.

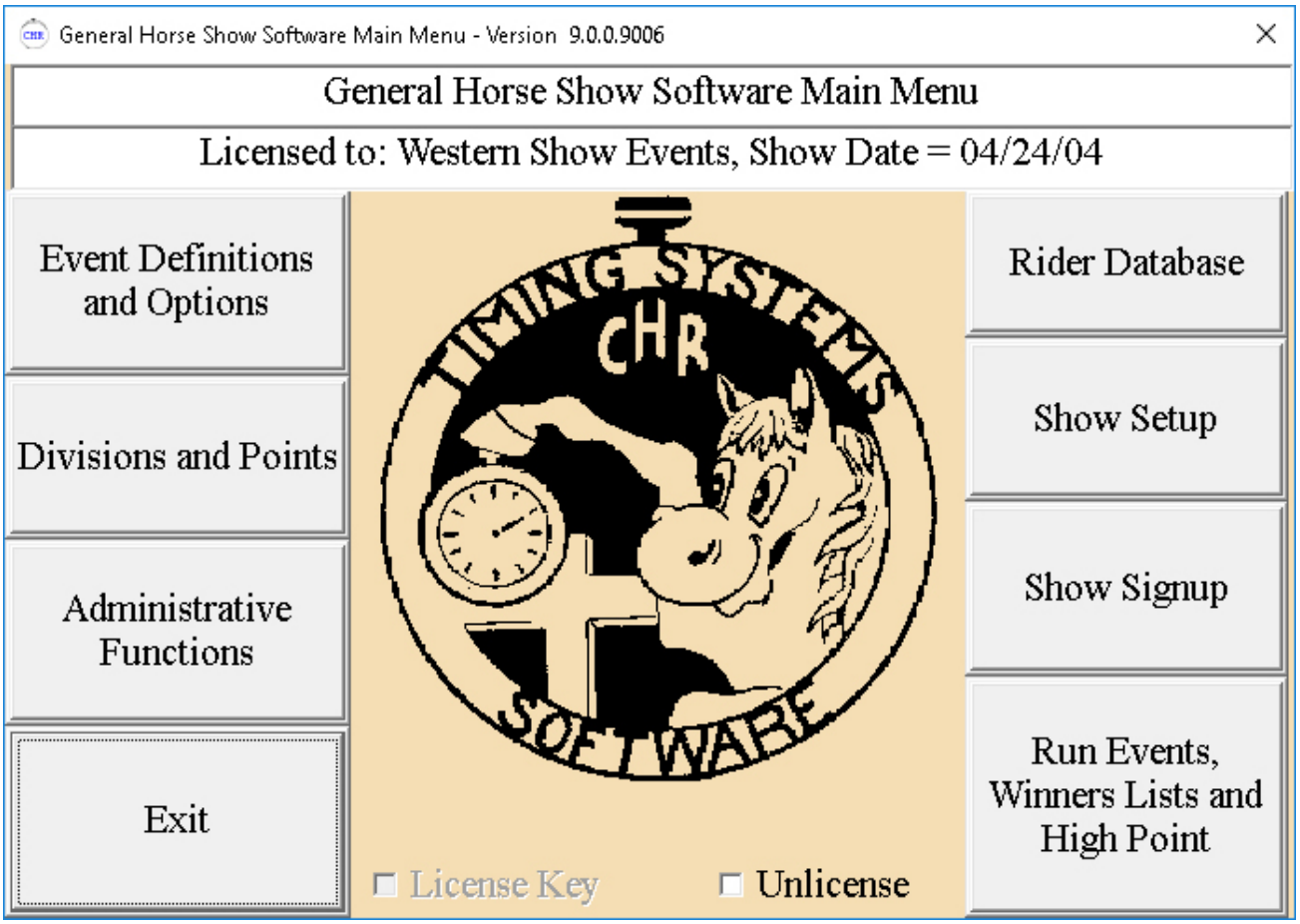
3. Periodically, go to the "Rider Signup" function, and click on the "Get Entries from FastEnter.com" button. All of the contestants who have signed up at FastEnter.com will be automatically added to your show, with no additional work by you.

4. After the show is over, go to Administrative Functions and select the button "Show Results to Web". This will send the winners list to FastEnter.com where it is available immediately for your contestants to see.

That's it. You're done...

Main Menu

When you start the system, you will see the Main Menu. After that, you select the various functions to define and run your show. See the following pages for the description of each button.



Generally, you would use these buttons in the following order:

1. **Event Definitions and Options**: Use this button to define your organization's events and basic fees. Once set, this is not normally required again.

2. **Divisions and Points**: Use this button to define your organization's divisions and high point structure. Once set, this is not normally required again.

3. **Administrative Functions**: Use this button to back up and restore show files and to delete old shows from the hard drive.

4. **Rider Database**: Use this button to make changes to your rider database.

5. **Show Setup**: Use this button to set up the show you are about to run, selecting the events and fees. From here you can send the show to FastEnter.com and make it available for online signups.

6. **Show Signup**: Use this button to sign up riders in the show you are about to run, selecting the events for each rider. From here you can also get the accumulated signups from FastEnter.com with a single click of a button.

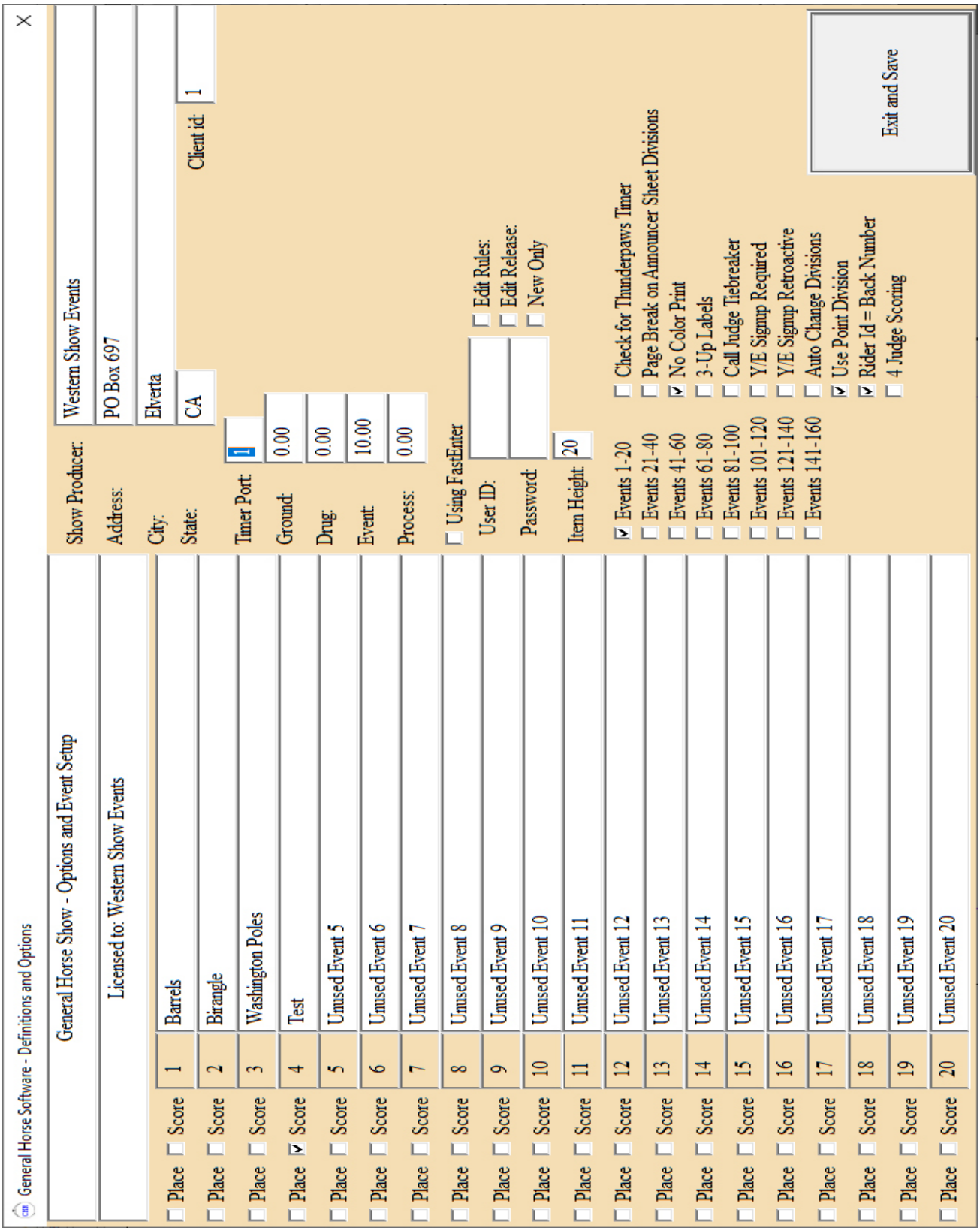
7. **Run Events, Winners List and High Point:** Use this button to run events, create high point and winners lists and print the financial summary for the show. It can also make a Year-to-Date High Point report and a Judge Scoring Report.

8. **License Key**: Use this button to provide licensing information to CHRTS.

9. Unlicense: Use this button to unlicense the software on this machine after moving the software to another machine. **Do NOT use unless instructed to do so. You will be locked out of the software.**

Event Definitions and Options

This is where you define the events you are going to run and the default values for things like event, ground and drug fees. The screen looks like this:



Timer Port: If you are using the direct timer input option, this is the COMM port (or the USB port that is simulating a COMM port) on your computer where the timer cable is plugged in.

Check for Thunderpaws Timer: If checked, when you start direct input timing, the software will ask if you are using a Thunderpaws timer and will adjust accordingly.

Auto Change Divisions: If checked, when you change a rider's division in the show signup screen, all other event divisions will change to the same division.

Ground: If you charge a ground fee, this is the amount. It will be automatically applied to each rider's entry.

Drug: If you charge a drug fee, this is the amount. It will be automatically applied to each rider's entry.

No Color Print: By default, this software will use some color when printing reports. If you have a black and white printer, some of those lines may be hard to see. Selecting this option makes all reports black printing only.

Event: This is the default amount you charge for entry into each event. This can be overridden when you select events for the show.

Event Name: These are the events you run on a regular basis. When you set up the show, you will select which events you are running that day. These descriptions will appear on all reports, and may be overridden at show setup time. Note that by combining Events and Divisions, you can have up to 3,200 different award categories.

Score: If this box is checked for any event, it means that this is a scored event, where the highest score wins. Multiple Scores can be entered. The cumulative high score wins.

Place: If this box is checked for any event, it means that this is a placed event, where the lowest placing wins. Multiple Scores can be entered. The cumulative low score wins.

Call Judge Tiebreaker: If this box is checked, it means that for scored or placed events, the calling judge score is used to break the tie.

If neither "Score" or "Place" is checked, it means that this is a timed event (with penalties). The fastest time wins.

Show Producer: This is the name that will show on all reports. It can be your Club name, the show producer's name, or some special name, like "Western Junior Rodeo Finals".

Events xx-xx: The is the group of events you are working with on this screen. It is impractical to try to show all 160 events on a single screen, so you can use these buttons to look at each group of 20 individually.

Using FastEnter: If checked, this means that you have set up an account with FastEnter.com, and all on-line pre-entry processing will be done using FastEnter. Draw posting and results posting can also be done using FastEnter.

User ID: If using FastEnter, this is the user identifier you have given to FastEnter.com to maintain your account. This software will use this user id and the password below to interact with FastEnter.com.

Password: If using FastEnter, this is the password you have given to FastEnter.com to maintain your account. Note that it will display as a series of '*', to maintain privacy and security.

New Only: If using FastEnter and this is checked, only new entries (those since the last download) will be downloaded each time. If not checked, all entries will be downloaded each time.

YE Signup Required: If checked, only those riders marked as "Y/E Awards Signup" on the Rider Database will earn YTD Points.

YE Signup Retroactive: If checked, for those riders marked as "Y/E Awards Signup" on the Rider Database, all shows will count. If not checked, only shows since the "As Of" date on the Y/E signup will count.

Use Point Division: If checked, a rider's points will be credited to a single division defined in the show and ultimately the rider database (the Points Division) instead of crediting them to the division the rider wins them in.

Rider ID = Back Number: If checked, the rider id from the database will be used as the back number for any rider. You will not be able to change the back number on the signup screen.

4 Judge Scoring: If checked, the 4-judge scoring method is in use. The announcer's sheet will have places to write 4 scores.

Divisions and Points

This is where you define the divisions of competition you are going to run and the point method used for each division. The screen looks like this:

General Horse Show Software - Divisions and Points

Division 1:	Open	Point Method:	1	Fee:	35.00
Division 2:	Senior	Point Method:	1	Fee:	25.00
Division 3:	Youth	Point Method:	1	Fee:	15.00
Division 4:	Pee Wee	Point Method:	1	Fee:	5.00
Division 5:	Unused Division 5	Point Method:	1	Fee:	0.00
Division 6:	Unused Division 6	Point Method:	1	Fee:	0.00
Division 7:	Unused Division 7	Point Method:	1	Fee:	0.00
Division 8:	Unused Division 8	Point Method:	1	Fee:	0.00
Division 9:	Unused Division 9	Point Method:	1	Fee:	0.00
Division 10:	Unused Division 10	Point Method:	1	Fee:	0.00
Division 11:	Unused Division 11	Point Method:	1	Fee:	0.00
Division 12:	Unused Division 12	Point Method:	1	Fee:	0.00
Division 13:	Unused Division 13	Point Method:	1	Fee:	0.00
Division 14:	Unused Division 14	Point Method:	1	Fee:	0.00
Division 15:	Unused Division 15	Point Method:	1	Fee:	0.00
Division 16:	Unused Division 16	Point Method:	1	Fee:	0.00
Division 17:	Unused Division 17	Point Method:	1	Fee:	0.00
Division 18:	Unused Division 18	Point Method:	1	Fee:	0.00
Division 19:	Unused Division 19	Point Method:	1	Fee:	0.00
Division 20:	Unused Division 20	Point Method:	1	Fee:	0.00

Exit and Save

Edit Point Methods

Division n: The name of the division. Note that when running events, the riders will be presented in division order, where Division 1 will run first, then Division 2, etc. If you run your fastest riders first, then use Division 1 for them. By combining Events and Divisions, you can have up to 3,200 different award categories. In the above examples, each event may have 4 different Divisions of competition.

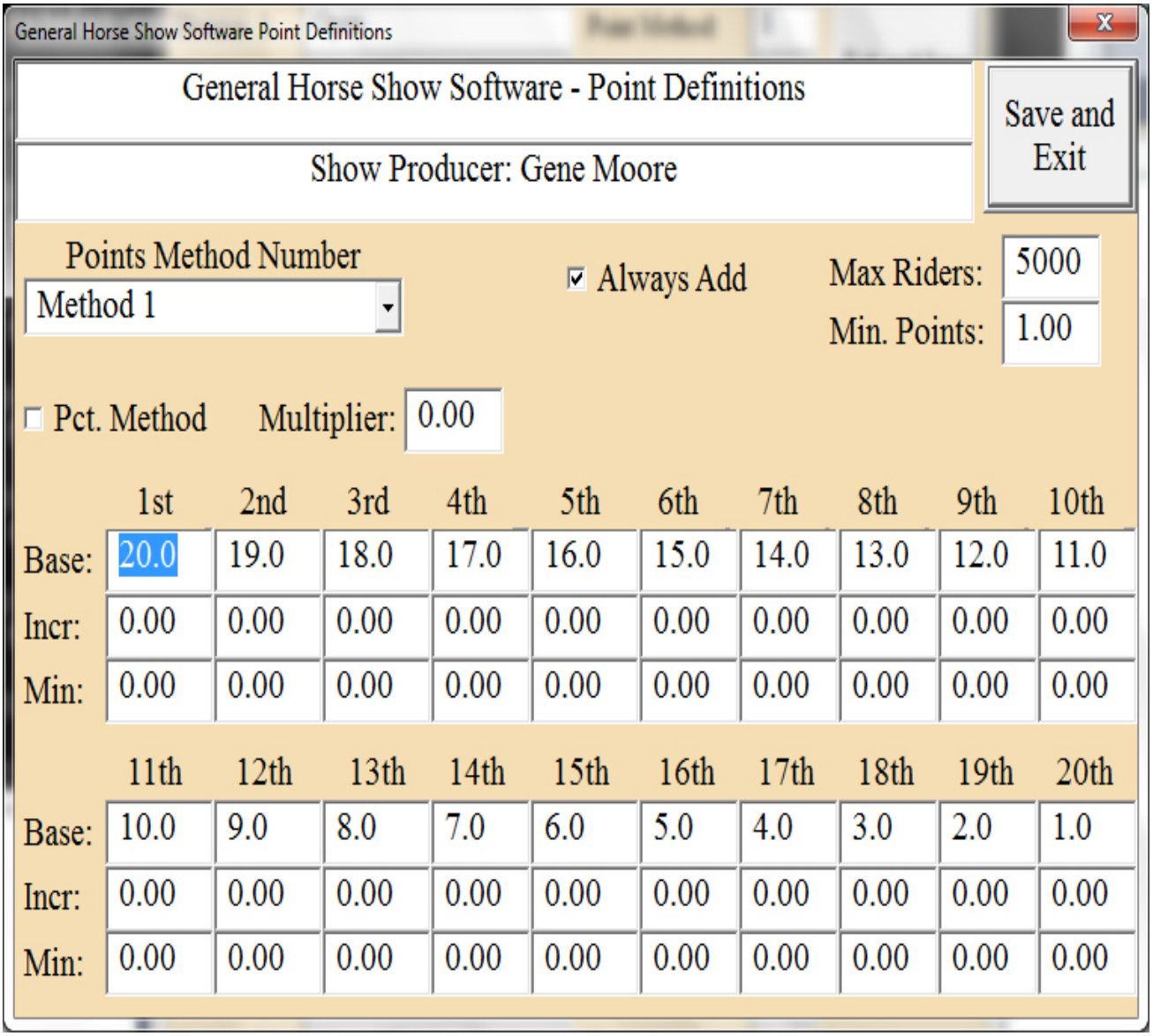
Point Method: This Identifies which of the 5 Point Methods you will use for this division.

Fee: If this value is 0.00, the rider will be charged the entry fee for the event as defined in the show setup screen. If this field has a value other than 0.00, the rider will be charged this amount as the entry fee for any event. This allows you to tailor entry fees by division.

Edit Point Methods: Provides the ability to edit the 5 possible Point methods for your divisions.

Point Definitions

This is where you define the point structure used for each event. In each example, if "**Min. Points**" is set to a value greater than 0, then any rider who doesn't get disqualified will receive at least that number of points (like participation points), up to the "**Max. Rider**" count. If "**Always Add**" is checked, they will receive those points in addition to any other points earned. Note that there is a relationship between event names and point definitions. If you change one, you should make sure of the effect on the other. The screens looks like this:



	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Base:	20.0	19.0	18.0	17.0	16.0	15.0	14.0	13.0	12.0	11.0
Incr:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

	11th	12th	13th	14th	15th	16th	17th	18th	19th	20th
Base:	10.0	9.0	8.0	7.0	6.0	5.0	4.0	3.0	2.0	1.0
Incr:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

In this example (Method 1), we are using a "Flat Point" structure, where the same number of points are given regardless of the number of riders in the division and all riders get at least 1 point.

General Horse Show Software Point Definitions

General Horse Show Software - Point Definitions

Show Producer: Gene Moore

Save and Exit

Points Method Number: Method 2

☐ Always Add

Max Riders: 5000

Min. Points: 0.00

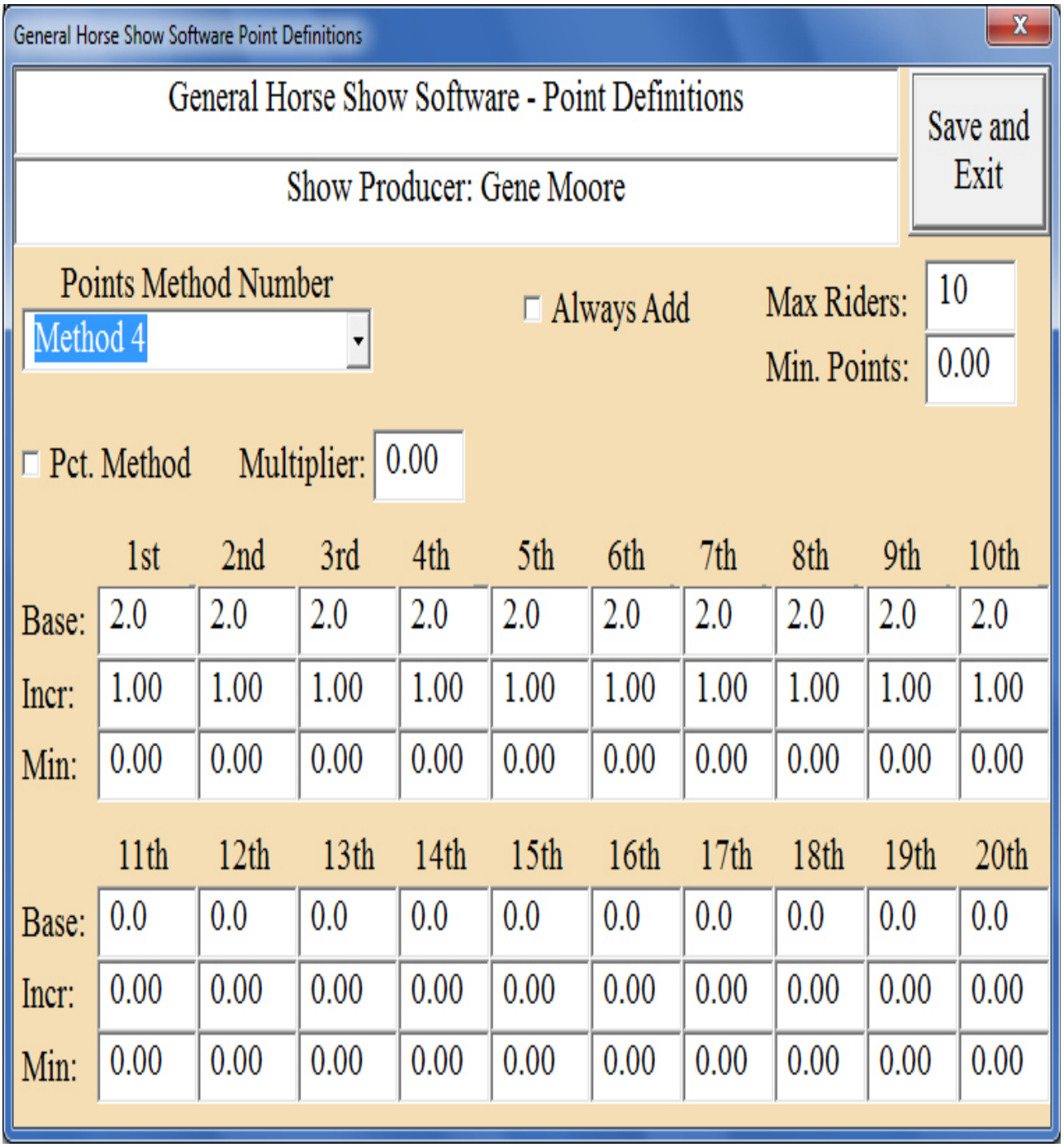
☐ Pct. Method

Multiplier: 0.00

	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Base:	147.9	124.8	100.7	75.6	49.5	28.0	0.0	0.0	0.0	0.0
Incr:	2.90	2.40	1.90	1.40	0.90	0.50	0.00	0.00	0.00	0.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

	11th	12th	13th	14th	15th	16th	17th	18th	19th	20th
Base:	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Incr:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

In this example (Method 2), we are using a "Graduated Point" structure, where there is a base number of points (the minimum) and an increment. The increment is applied based on the number of riders in the division, where the point total assigned is equal to the (base points + (the increment * the (number of riders in the division - placing)). For example, if the Goat Tying event had 32 riders in the open division, the first place rider would get 237.8 points (147.9 + ((32 - 1) * 2.9 = 89.9) = 237.8). The 2nd place rider would get 196.8 points (124.8 + ((32 - 2) * 2.4) = 72) = 196.8). This provides a LOT of flexibility in the way you assign points. It can be as simple or as complicated as you want it to be.



General Horse Show Software Point Definitions

General Horse Show Software - Point Definitions

Show Producer: Gene Moore

Save and Exit

Points Method Number: Method 4

☐ Always Add

Max Riders: 10

Min. Points: 0.00

☐ Pct. Method

Multiplier: 0.00

	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Base:	2.0	2.0	2.0	2.0	2.0	2.0	2.0	2.0	2.0	2.0
Incr:	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

	11th	12th	13th	14th	15th	16th	17th	18th	19th	20th
Base:	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Incr:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

In this example (Method 4), we are also using a "Graduated Point" structure, where there is a base number of points (the minimum) and an increment. The increment is applied based on the number of riders in the division, where the point total assigned is equal to the (base points + (the increment * the (number of riders in the division -placing)). The difference here is that we will only consider up to 10 riders (Maximum Riders). Another way of saying it is that if there are 10 or more riders in the open division, the first place rider would get 11 points (2 + 10 - 1) = 11). The 2nd place rider would get 10 points (2 + 10 - 2) = 10. The 3rd place rider would get 9 points (2 + 10 - 3) = 9. This continues to the 10th place rider who would get 2 points (2 + 10 - 10) = 2.

General Horse Show Software Point Definitions

General Horse Show Software - Point Definitions

Show Producer: Gene Moore

Save and Exit

Points Method Number: Method 3

☐ Always Add

Max Riders: 15

Min. Points: 0.00

☑ Pct. Method

Multiplier: 10.00

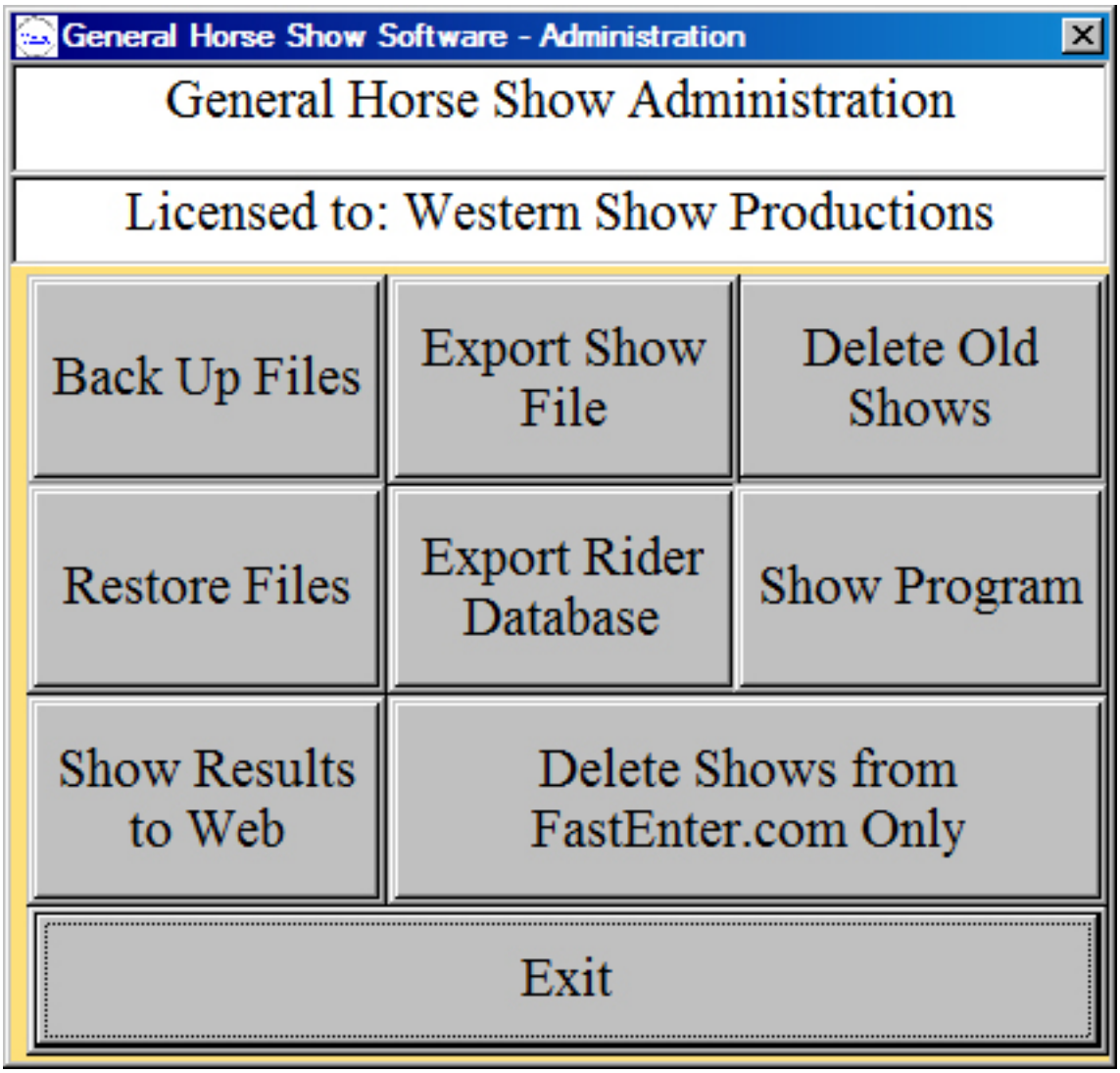
	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th
Base:	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Incr:	0.23	0.20	0.17	0.14	0.11	0.08	0.05	0.02	0.00	0.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

	11th	12th	13th	14th	15th	16th	17th	18th	19th	20th
Base:	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Incr:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Min:	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

In this example (Method 3), we are using a “Calculated Point” structure, where the base number of points (the minimum) is calculated as (number of riders * multiplier). Note, “number of riders is the actual number up to the Max Riders Value. Then each placing gets a percentage (incr) of the total points which is calculated at (base * incr). In this example, if there are 10 riders in the division, the base points is 100 (10 * 10). 1st place would get 23 points (100 * .23), 2nd place would get 20 points (100 * .20), 3rd place would get 17 points (100 * .17), etc., up to 8th place.

Administrative Functions

This is where perform basic housekeeping functions, like backing up files and deleting old shows. The screen looks like this:



Back Up Files: Use this button to back up show and administrative data to a diskette.

Restore Files: Use this button to restore show and administrative data from a diskette.

Show Results to Web: This function creates a file named **Show_results.html** in the current folder. This file is ready to be sent to your web site, and has the results for all of the events in the show. If you are using FastEnter.com, the results will be sent to FastEnter.

Delete Old Shows: Use this button to delete old show files from the hard drive. If you are using FastEnter.com, they will be deleted from FastEnter's web site as well.

Delete Old Shows from FastEnter Only: Use this button to delete old show files from FastEnter's web site, but not from your hard drive.

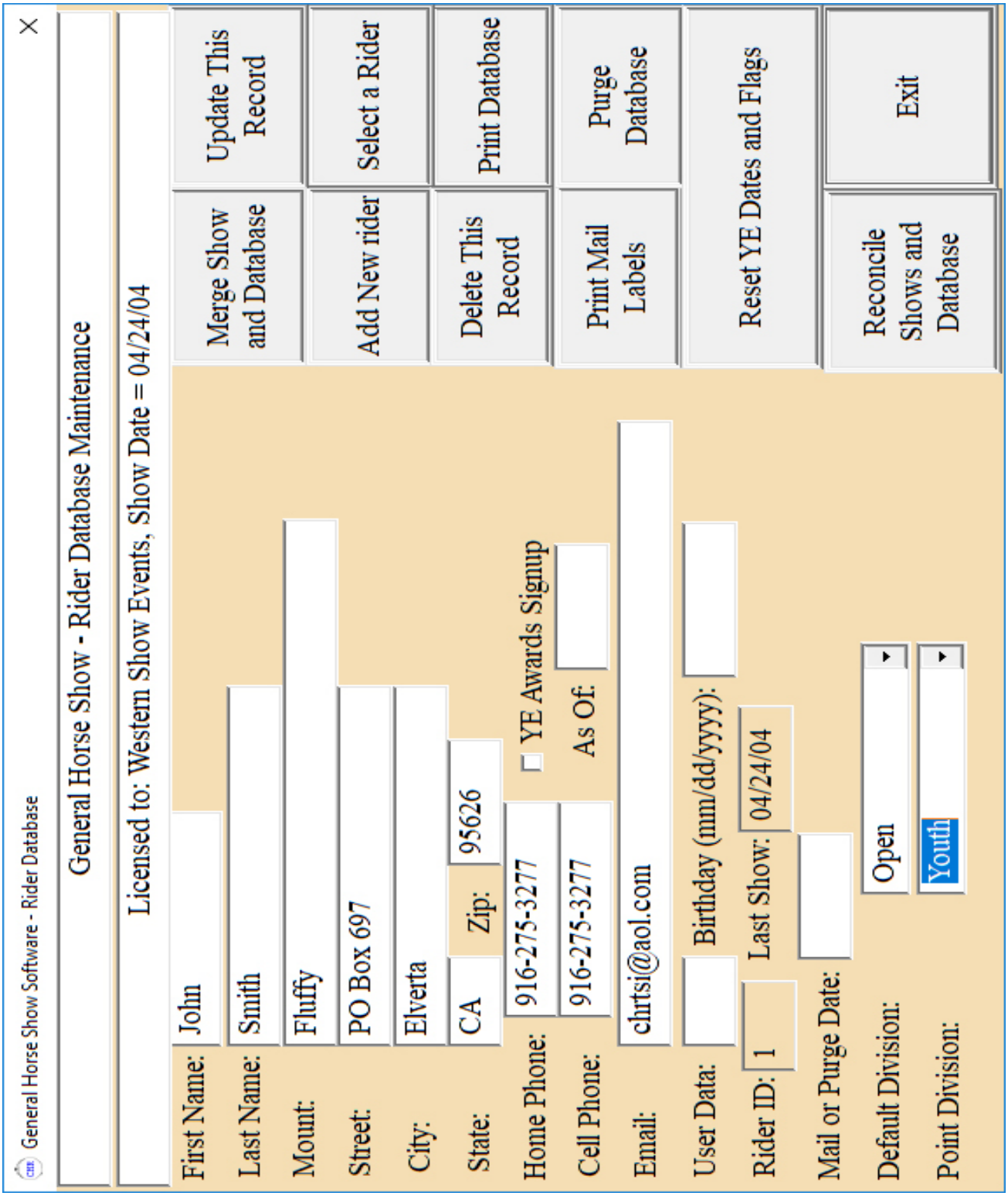
Export Show File: This function creates a file named **Smmddyy.txt** (where mmddyy is the date of the show) in the current folder. It is a comma-delimited file suitable for importing into many popular spreadsheet and database programs. It allows you to take show data and do your own local reporting. Note that due to limitations in many spreadsheet programs regarding the number of columns, only events that were active in this show are reported. The format of the file is defined in Appendix A.

Export Rider Database: This function creates a file named **Members.txt** in the current folder. It is a comma-delimited file suitable for importing into many popular spreadsheet and database programs. It allows you to take rider data and do your own local reporting. The format of the file is defined in Appendix B.

Show Program: This function creates a report showing all of the events and all of the riders in each event in division and run order. You can use it to let the parents of the contestants and other spectators follow along with the show's progress. If you do all of your signups in advance, you can create an html file to post to your web page so riders know when they are going to ride.

Rider Database

This is where you keep definitions of each rider. If you separate riders by different horses, each one can have a different entry. There are other things you can do, including printing mailing labels to remind riders of upcoming shows. The screen looks like this:



Data Elements: The data elements (first name, last name, etc.) are self-explanatory.

Default Division: is the default division for the rider, unless you change it when he/she signs up at a show.

Point Division: is the division the rider will accumulate points in, regardless of the division in which they were earned. Used only if the "Point Division" options is set.

User Data: This is a field meaningful only to you. It might be a local association membership number. It prints on all reports.

Merge Show and Database: This function merges the current show into the riders database. This function is obsolete, since the riders are automatically added when you sign them up for a show. We've left it here in case you need to recreate your rider database.

Update This Record: Select this button any time you have made a change to any of the data elements to save the changes.

Add New Rider: Select this button to create a new entry on the database. It will assign a new rider number and present you with a screen to fill in. Once you have typed in the information, use "Update This Record" to save your changes.

Select a Rider: Select this button to get a screen of all riders on the database. When you double click or highlight a rider in the list and press "Select", that rider will appear on this screen. You can then modify or delete the record.

Delete This Record: Select this button to delete the current rider on the screen.

Print Database: Select this button to print a report showing all riders on the database.

Print Mail Labels: This button will print mailing labels (1" x 4") for all riders on the database. If a date is entered in the "Mail or Purge Date" field, it will only print labels for those riders who have ridden since that date.

Purge Database: This button delete any riders who have not ridden since the date in the "Mail or Purge Date" field.

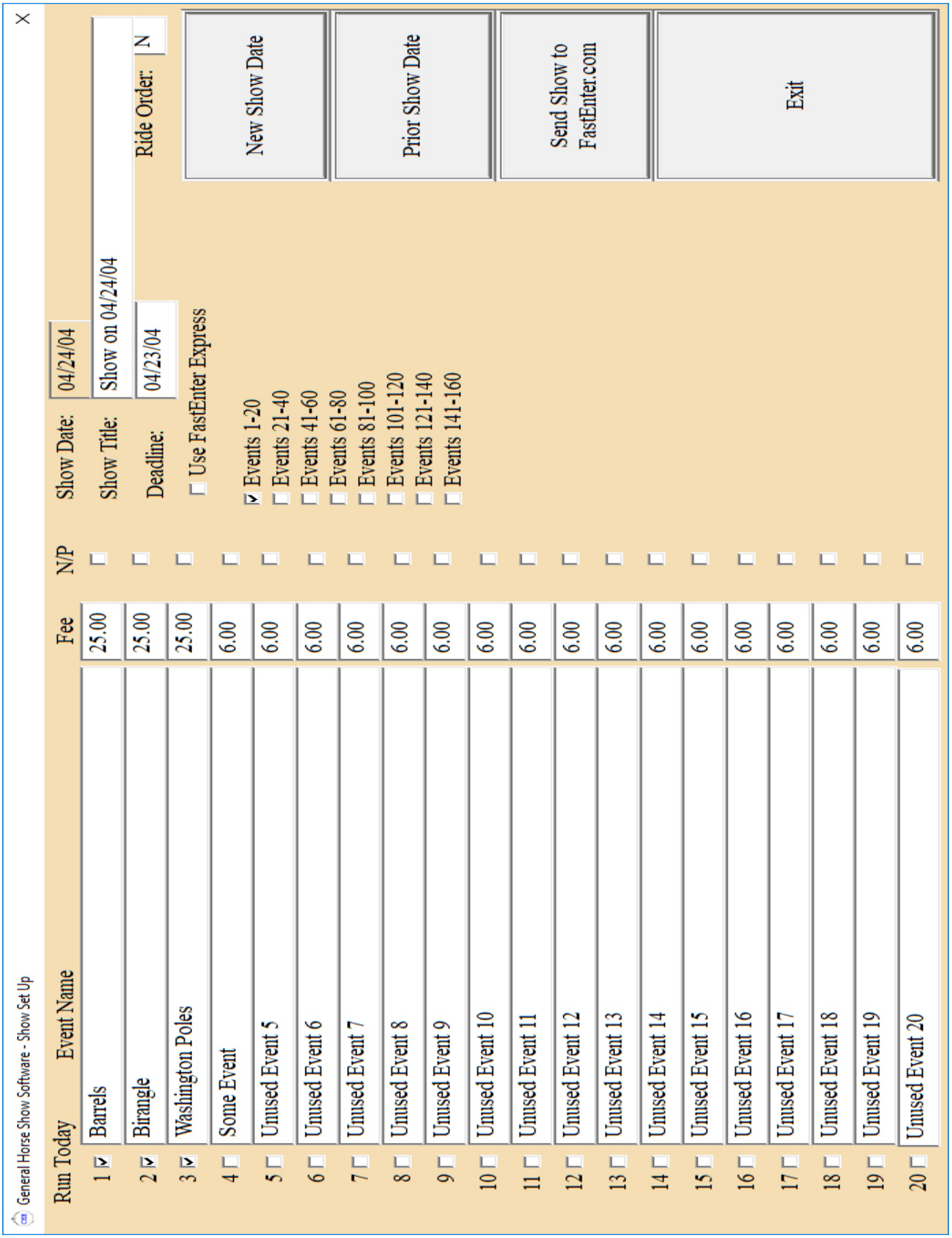
Y/E Awards Signup: If checked, the rider is signed up for YTD Points (Year end awards).

As Of: This date is the either the effective date of the awards signup, or the date the above box was checked, depending on options settings.

Reconcile Shows and Database: This function compares all selected shows with the riders database, looking for mismatches with rider/horse name and number. This is useful in case someone got overtyped or accidentally deleted. The software will make changes to the show(s) and database whenever necessary to get them back in synch. An audit trail is produced to show all activity.

Show Setup

This is where you set the show date and the events you are going to run in today's



New Show Date: This button allows you to change the current show date. You will select a date from an on-screen calendar. If you select a prior show, it will show the events you ran that day.

Note, you may be asked if you want to use the default values from the options, or copy the settings from the current show. If your shows tend to be the same, it will save you time to copy the settings from the current show.

Prior Show Date: Selecting this button will give you a list of all prior shows on your hard drive. It's useful if you need to go back to a previous show to recreate reports.

Event (checkbox): Each box allows you to chose from the events you defined during the event definition process. You can also change the event name and the fee for that event.

Fee: This is the amount you charge for entry into this event. The default value is automatically filled in, but you can change it here for 'special' fees. Also, this value can be overridden by the divisional fee values for specific divisions.

NP: If checked, no points will be awarded for this class.

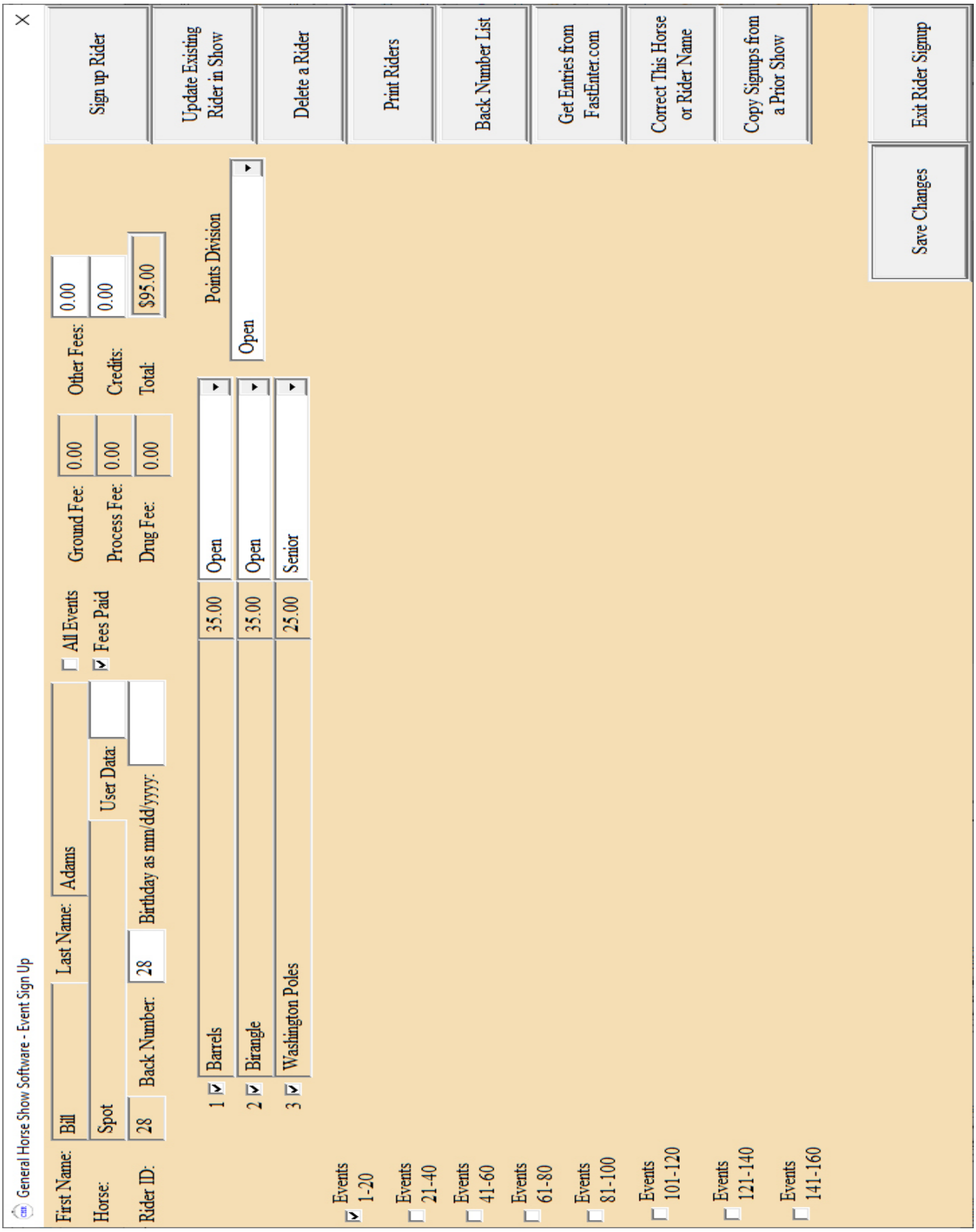
Ride Order: an 'N' in this field means the announcer's list will be in Division/rider number order. An 'E' in this field means the announcer's list will be in Division/entry order (the order in which they were entered into the computer). An 'R' in this field means the announcer's list will be in Division/random order. A 'B' in this field means the announcer's list will be in Division/back number order. It is the producer's responsibility to make sure back numbers are accurate.

Events xx-xx: The is the group of events you are working with on this screen. It is impractical to try to show all 160 events on a single screen, so you can use these buttons to look at each group individually.

Send Show to FastEnter.com: Clicking on this button will send the show to FastEnter.com, where is will be immediately available for online signup by your riders.

Show Signup

This is where you sign up riders who are going to participate in today's show. The screen looks like this:



Division: The division this rider is in for this event.

Point Division: is the division the rider will accumulate points in, regardless of the division in which they were earned. Used only if the "Point Division" options is set.

User Data: This is a field meaningful only to you. It might be a local association membership number. It prints on all reports.

Back Number: The back number for the rider. The system automatically assigns a back number using the entry sequence number, but you can change it here if you have a local system for assigning them. This number will show (in parentheses) on many reports.

All Events: Selecting this button signs up the rider in all of today's events, eliminating the need for you to check each event.

Checkbox: If the box next to the event is checked, the rider is signed up to ride in that event.

Fees Paid: If this box is checked, the rider has paid their entry fees. If it isn't checked, the rider still owes their entry fees. When you run your financial report, it will give you a list of those riders you still need to collect fees from.

Sign Up New Rider (non-DB): Selecting this button will assign a rider number and present a blank screen for you to fill in. Make sure you select 'Save Changes" when everything is filled in.

Sign Up Rider: Select this button to get a screen of all riders on the rider database. You can choose one from the list or type a new one in. When done, you can then modify the record and select the events.

Correct This Horse or Rider Name. Select this button to make spelling corrections to the horse or rider name. ***Do not use this to replace one rider with another***. It will 'lose" the original rider and year-end reports will be incorrect.

Update Existing Rider in Show: Select this button to get a screen of all riders already signed up for the show. When you highlight a rider in the list and press "Select", that rider will appear on this screen. You can then modify the record and select the events.

Delete a Rider: Select this button to get a screen of all riders already signed up for the show. When you highlight a rider in the list and press “Select”, that rider will appear on this screen. It will then confirm that you want to delete this rider.

Print Riders: Select this button to print a report showing all riders in this show.

Back Number List: Select this button to print a report showing all riders in this show in back number order.

Events xx-xx: The is the group of events you are working with on this screen. It is impractical to try to show all 160 events on a single screen, so you can use these buttons to look at each group of 20 individually.

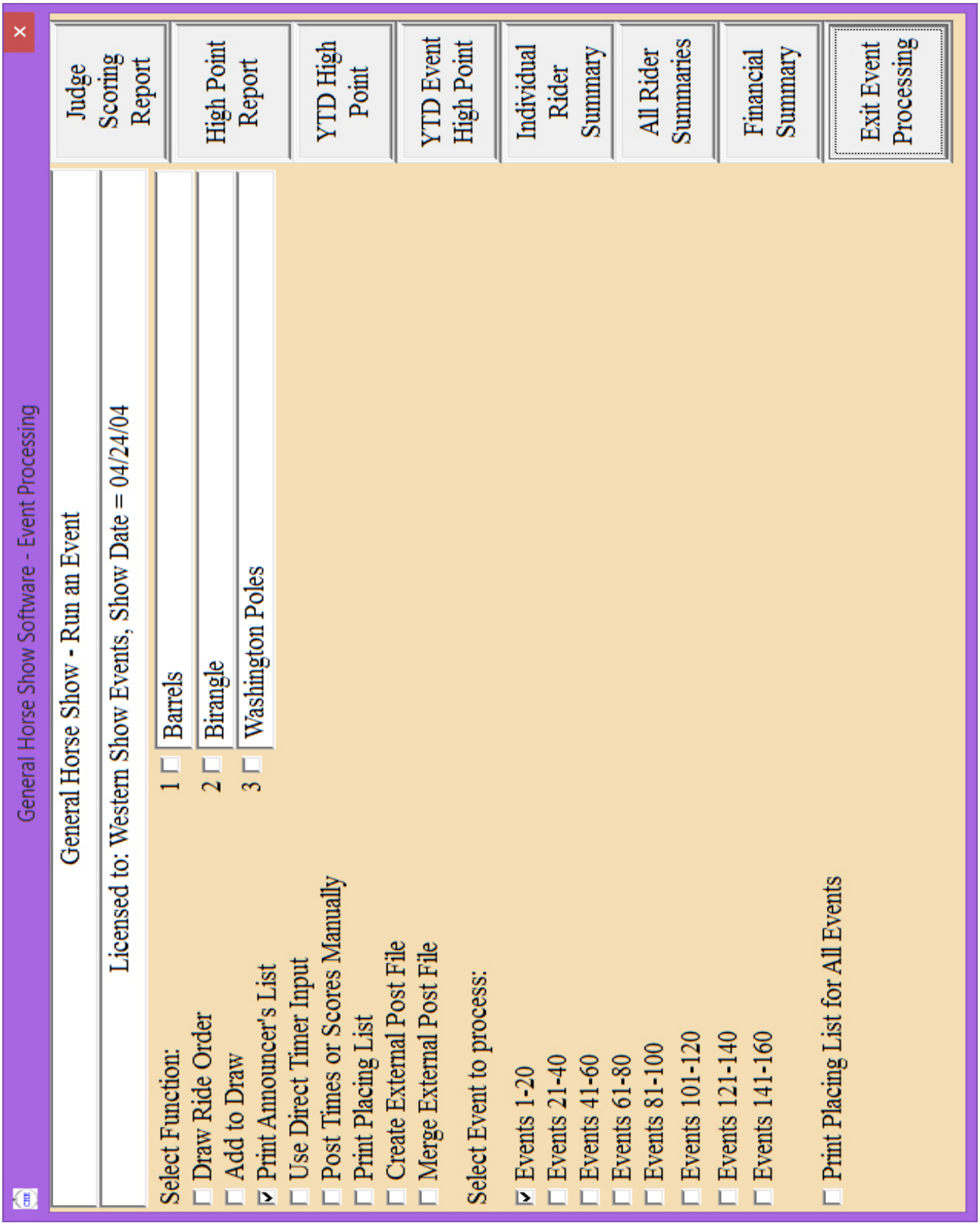
Get Entries from FastEnter.com: Clicking this button will download any entries queued up at FastEnter.com, and enter them into the show.

Get Signups from a Prior Show: Select this tab to get all of the signups from a prior show, not including duplicates of those already signed up.

Other Fees, Credits: Miscellaneous other charges and credits not detailed here.

Events, Winner List and High Point

This is where you actually run events, create announcer's lists, winners lists, high point, rider summary and financial reports. The screen looks like this:



High Point Report: Selecting this button will print a High Point report for today.

YTD High Point: Selecting this button will print a High Point report for the current season, allowing you to select which shows are used for the calculation.

YTD Event High Point: Selecting this button will print a High Point report by Event for the current season, allowing you to select which shows are used for the calculation.

Financial Summary: Selecting this button will print a Financial report for today, including showing those riders who still owe entry fees.

Individual Rider Summary: Selecting this button will print a Rider summary report for an individual rider.

All Rider Summaries: Selecting this button will print Rider summary reports for all riders.

Judge Scoring Report: Selecting this button will print a summary by event and division of Judge's scores. This may be useful when looking for inconsistencies in judging.

Select Function: Creating announcer's list, winner's lists and running events is a two part process. First you select the function, then you select the event. For each function, various things will happen:

Draw Ride Order: Selecting this button will put the riders in the proper run order. After doing this, use "Print Announcer's List" to create the printed report.

Add to Draw: Selecting this button will add new riders (late signups) to an existing draw. The riders will be inserted in the draw at the bottom of their divisions.

Print Announcers List: Selecting this button will print an announcer's list for the selected event.

Print Winners List: Selecting this button will print a winners list for the selected event.

Post Times or Scores Manually: Selecting this button allows you to type in the times or scores for each rider as they run the event.

Use Direct Timer Input: Selecting this button allows you to have the computer read the times directly from the timer for each rider as they run the event.

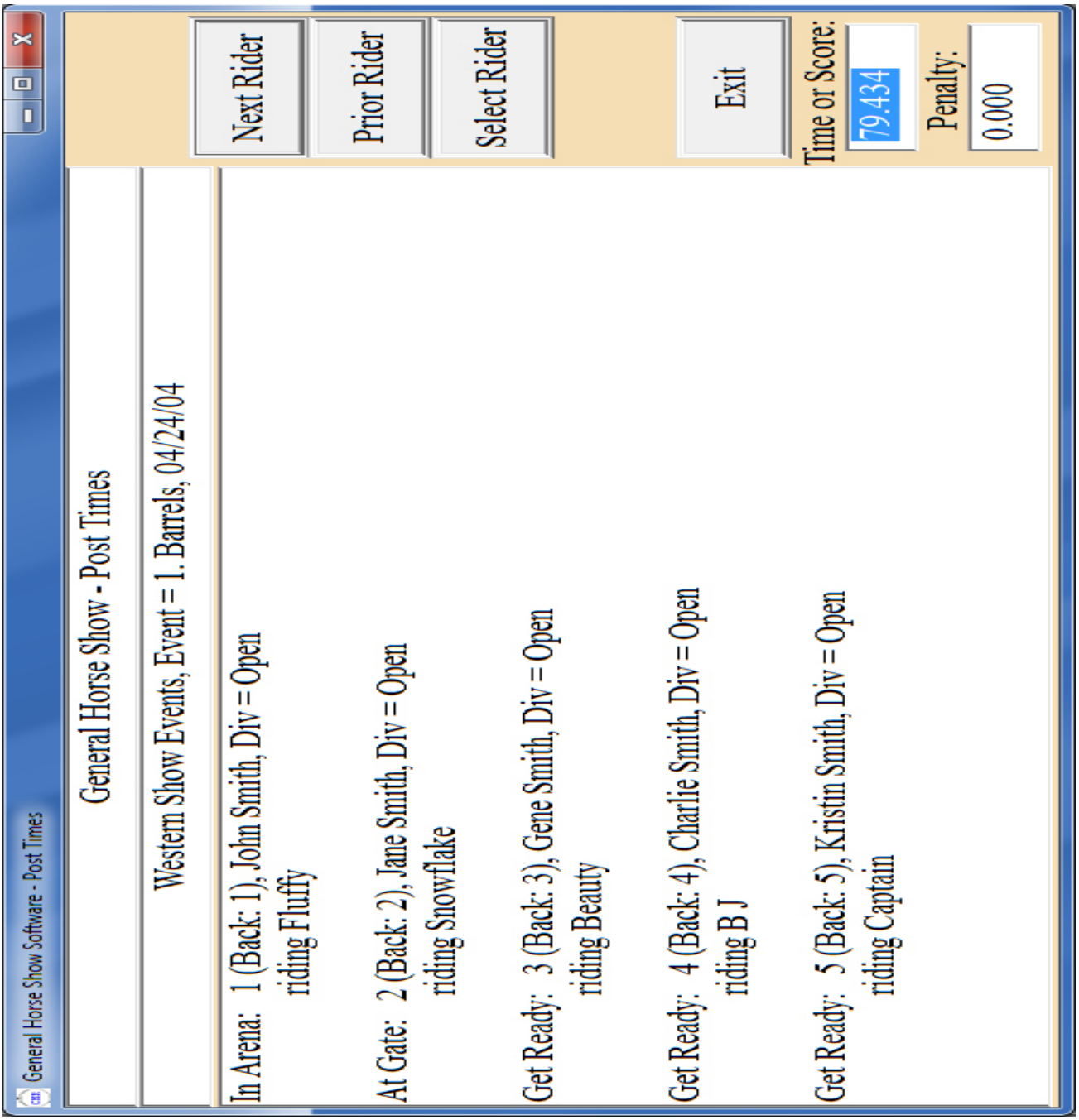
Create External Post File: Selecting this button will create an external posting file which can be taken to another computer to actually run the event (see “External Posting”).

Merge External Post File: Selecting this button will merge the times or scores posted at another computer to this computer (see “External Posting”).

Events xx-xx: The is the group of events you are working with on this screen. It is impractical to try to show all 160 events on a single screen, so you can use these buttons to look at each group individually.

Manual Time Posting

For a manually timed event, you will see a screen like this:



Time or Score: This is where you type in the rider's time or score for the event. If the rider is disqualified, enter the letter 'd'. This will result in a time of 0.001, which the software recognizes as a disqualification. Pressing the 'enter' key or selecting "Next Rider" will advance the screen to the next rider. Note, if the rider was assigned penalty points, enter them in the penalty field. They will be added when the reports are generated. **Do not adjust the base time**.

Penalty: This is where you type in any penalty points if they were given. This value is added to the rider's base time when placing for awards.

Next Rider: Selecting this button will advance the screen to the next rider.

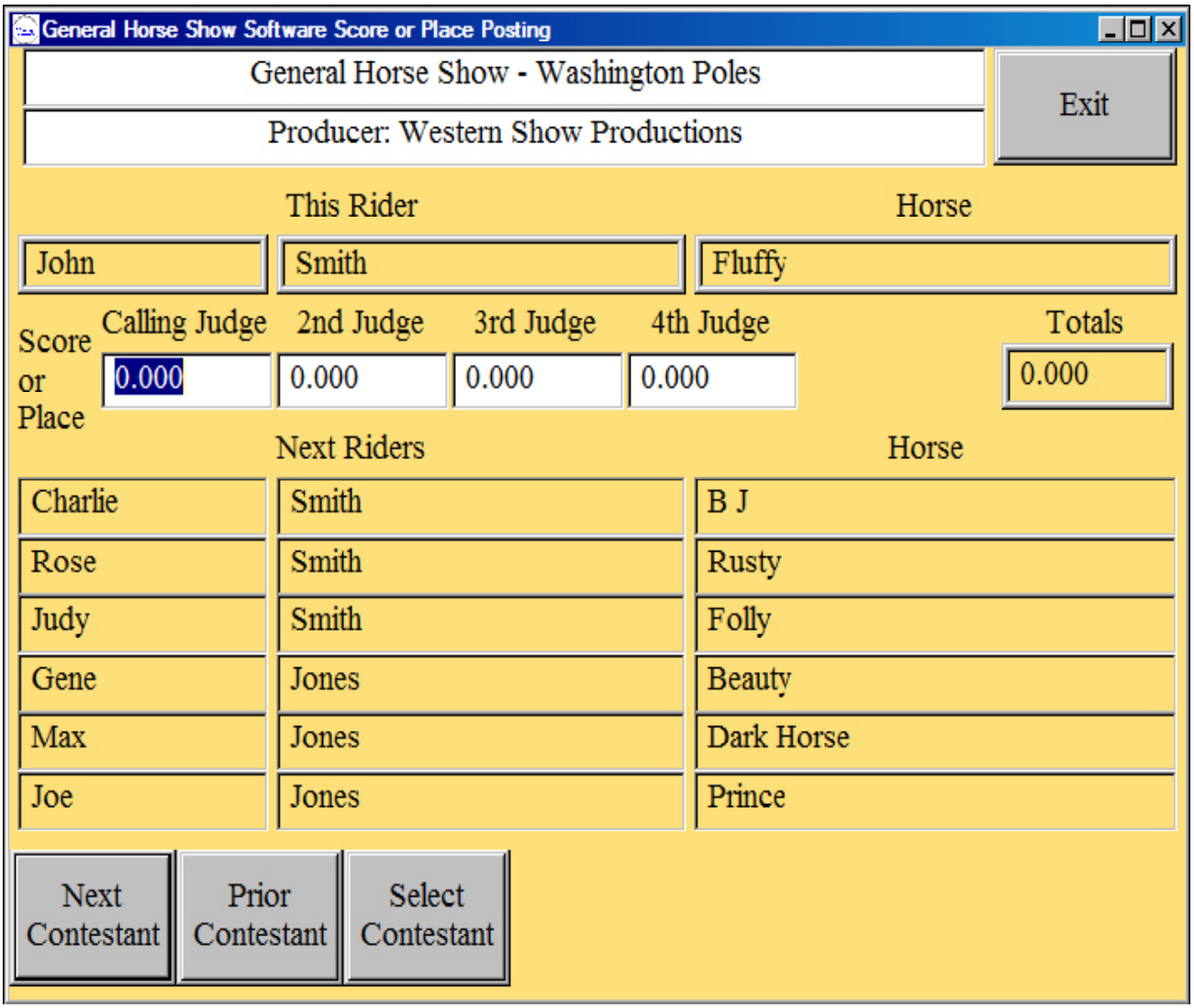
Prior Rider: Selecting this button will roll back the screen to the previous rider.

Select Rider: Select this button to get a screen of all riders in this event. When you highlight a rider in the list and press "Select", that rider will appear as the 'In Arena' rider on this screen.

It can be quite irritating to have to tab to the next field when entering times, especially for those of you who are 10-key enthusiasts. When posting times with this version, the '+' key serves as a 'tab' key, allowing you use the numeric keypad to post with one hand.

Score or Place Posting

For a scored or placed event, you will see a screen like this:



Score or Place: **Calling Judge**: This is where you type in the rider's place or score for the event from the only or calling judge. In the event of a tie, this score may be used as the tie breaker. If the rider is disqualified, enter the letter 'd'. This will result in a score of 0.001, which the software recognizes as a disqualification. Pressing the 'enter' key or selecting "Next Contestant" will advance the screen to the next rider.

Score or Place: **2nd, 3rd and/or 4th Judge**: This is where you type in the rider's place or score for the event from the other judges. If the rider is disqualified, enter the letter 'd'. This will result in a score of 0.001, which the software recognizes as a disqualification. Pressing the 'enter' key or selecting "Next Contestant" will advance the screen to the next rider.

Next Contestant: Selecting this button will advance the screen to the next rider.

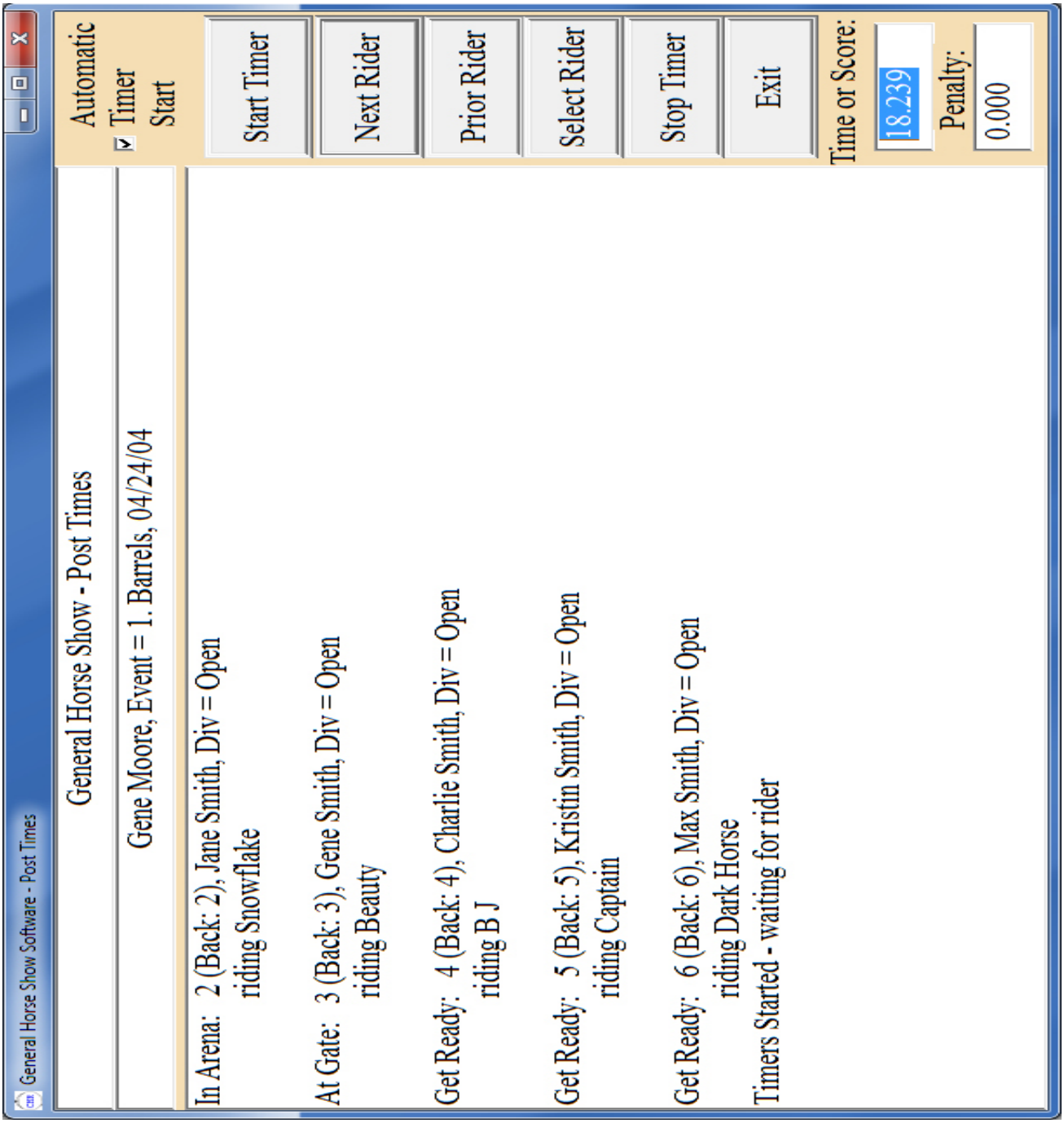
Prior Contestant: Selecting this button will roll back the screen to the previous rider.

Select Contestant: Select this button to get a screen of all riders in this event. When you highlight a rider in the list and double click or press "Select", that rider will appear as the 'This Rider' rider on this screen.

It can be quite irritating to have to tab to the next field when entering scores or placings, especially for those of you who are 10-key enthusiasts. When posting scores or placings with this version, the '+' key serves as a 'tab' key, allowing you use the numeric keypad to post with one hand.

Direct Timer Input Posting

This function allows the timer to feed the times directly into the computer for each rider as they run the event. You will see a screen like this:



Automatic Timer Start: Replaces the function of the "Start Timer" button below. After you advance to the next rider, the timer will start automatically.

Start Timer: Selecting this button will start the timer. It will wait for the rider to run the event and then post the time. **If you fail to press this button prior to each ride, no time will be recorded for the rider.**

Stop Timer: Selecting this button will stop the timer. This is only used if the rider did not complete the event for some reason or there was a timer malfunction (dead battery, etc.). No time will be recorded for the rider.

Time: This is where the timer fills in the rider's time for the event. If the rider is disqualified, enter the letter 'd'. This will result in a time of 0.001, which the software recognizes as a disqualification. Pressing the 'enter' key or selecting "Next Rider" will advance the screen to the next rider. Note, if the rider was assigned penalty points, enter them in the penalty field. They will be added when the reports are generated. **Do not adjust the base time.**

Penalty: This is where you type in any penalty points if they were given. This value is added to the rider's base time when placing for awards.

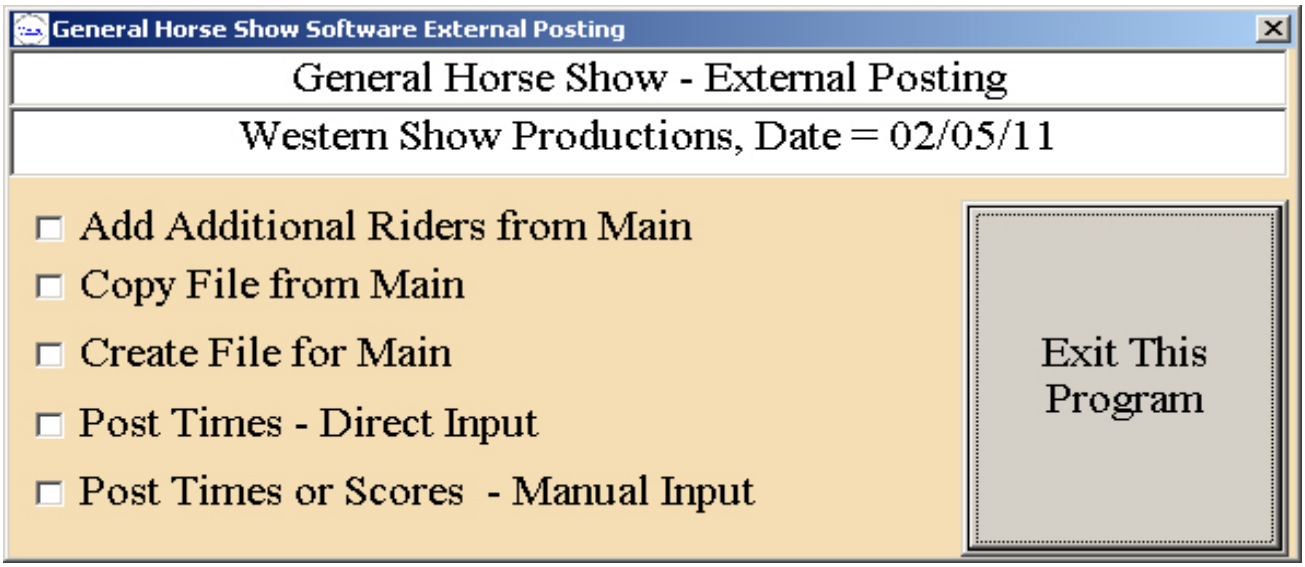
Next Rider: Selecting this button will advance the screen to the next rider.

Prior Rider: Selecting this button will roll back the screen to the previous rider.

Select Rider: Select this button to get a screen of all riders in this event. When you highlight a rider in the list and press "Select", that rider will appear as the 'In Arena' rider on this screen.

External Posting

This icon is used at a secondary computer to run an event . The “Main” computer creates a file and announcer’s list. Both are brought to the secondary computer, the file is restored, and the event is run there. When the event is complete, the file is updated and returned to the “Main” computer, where it is merged back into the show file. The screen looks like this:



Copy File from Main: This function copies the file from the “Main” computer to the hard drive on this computer.

Post Times - Direct Input: This is the same function used on the “Main” computer to post times with direct timer input.

Post Times or Scores - Manual Input: This is the same function used on the “Main” computer to post times or scores manually.

Create File for Main: This function updates the file with the scores or times from this computer. It is then returned to the “Main” computer and merged back into the show. After that, winner listings can be printed.

Add Additional Riders from Main: This button adds additional riders to the draw on an external computer. After the additional riders are added on the main computer, the ‘create external post’ button is run and the file is brought to this computer. Time or Score posting is stopped briefly, this button is selected, and the additional riders are added to the show file on this computer. Then posting is restarted. When posting is restarted, it picks up where it left off.

Appendix A - Format of Extracted Show File

Under Administrative Functions, there is the ability to create an extract of the show file for local reporting. The extracted file is in 'comma-delimited' format, which is a standard format used by most spreadsheet and database programs to import and export data. The first record of the extracted file contains the data column headings, explaining what each field is.

Appendix B - Format of Extracted Rider File

Under Administrative Functions, there is the ability to create an extract of the Rider Database for local reporting. The extracted file is in 'comma-delimited' format, which is a standard format used by most spreadsheet and database programs to import and export data. The first record of the extracted file contains the data column headings, explaining what each field is.

Appendix C - Timer Direct Input Setup

The General Horse Show software is compatible with all FarmTek Timers and the Thunderpaws Sport 3000 timer. To use the Timer direct input option, you must first get a PC interface cable (available from FarmTek) or a USB Interface (available from Thunderpaws).

Installation Steps:

1. FarmTek only - If you have a serial port on your computer (9-pin), this is normally the COMM1 port. You will not need to install any of the FarmTek drivers. Simply plug the PC Interface cable into that port and to the “Output” port on the console. Then go to step 3. The COMM port number for step 3 will be “1”.

2. If you do not have a serial port on your computer (most new laptops don’t), you will need to install the Serial to USB interface drivers from FarmTek or the USB driver from Thunderpaws. Install them and make note of which Serial Port it will use (normally 3, 4 or 5). If you need to find out which port it is after installation, use the Start button to go to Settings->Control Panel->System->Hardware->Device Manager. You will see several categories of devices. Fine the one that says “Ports”. If there is a plus sign (+) in front of it, click on the plus sign (+) to expand the list of devices. Find the one that says “Serial to USB” (or similar wording) and make note of the COMM port number. Then go to step 3.

3. In the General Horse Show Software, go to “Definitions and Options”. Find the value for the“Timer Port” and replace it with the appropriate COMM port number you found in step 1 or 2 (above).

4. In the General Horse Show Software, go to “Use Direct Timer Input” Click on the “Start Timer” button, then break the timer beams. The “Time” field should agree with the time on the Timer Console.