

Jackpot Rodeo - A Tutorial

The JRO software has a lot of options and variations, and can seem complicated to the first time user. Here is a fairly typical example of setting up and running a show that cuts through a lot of the fog. Details for the various options and settings can be found in the User Guide.

Assumptions:

1. The show date is August 27, 2010.
2. There will be 3 divisions of competition within each event. They are Open, Senior and Youth.
3. We will run 3 events, Barrel, Goat Tying and Poles.
4. The entry fee for any Open Awards category is \$5.00, and the entry fee for any Open Jackpot is \$25.00
5. The entry fee for any Youth and Senior Awards category is \$5.00, and the entry fee for any Youth and Senior Jackpot is \$5.00
5. There is \$500.00 in added money for the Open Barrels Jackpot. 100% of the added money goes into the payout pool. The Payout Table for all jackpots is Table 1.
6. For all Jackpot classes, the producer keeps 30% of the entry fee and the remainder goes into the payout pool.
7. For all Jackpot classes, if there are 10 or more entries, the producer will pay 2 places. If there are 15 or more entries, the producer will pay 3 places. If there are 30 or more entries, the producer will pay 4 places, etc.. This will become clearer when you edit the payout table.
8. Steps 1, 2 and 3 are all preliminary producer setup tasks. For each show, you would normally start at Step 4. After the show is set up, you would start at Step 11 for each event.

Step 1. Define the Divisions.

Using the “Divisions and Points” button, we define the names of the Divisions, the age ranges for each division, and the Award and Entry Fees for each division.

Division	Awards	Jackpot	Low Age	High Age	Run Order	As of
Open	5.00	25.00	0	99	1	01/01/10
Senior	5.00	5.00	0	99	2	<input checked="" type="checkbox"/> Divisions 1-20
Youth	5.00	5.00	0	99	3	<input type="checkbox"/> Divisions 21-40
Unused Division 4	5.00	5.00	0	99	4	<div>Point Definitions</div> <div>Exit and Save</div>
Unused Division 5	5.00	5.00	0	99	5	
Unused Division 6	5.00	5.00	0	99	6	
Unused Division 7	5.00	5.00	0	99	7	
Unused Division 8	5.00	5.00	0	99	8	
Unused Division 9	5.00	5.00	0	99	9	
Unused Division 10	5.00	5.00	0	99	10	
Unused Division 11	5.00	5.00	0	99	11	
Unused Division 12	5.00	5.00	0	99	12	
Unused Division 13	5.00	5.00	0	99	13	
Unused Division 14	5.00	5.00	0	99	14	
Unused Division 15	5.00	5.00	0	99	15	
Unused Division 16	5.00	5.00	0	99	16	
Unused Division 17	5.00	5.00	0	99	17	
Unused Division 18	5.00	5.00	0	99	18	
Unused Division 19	5.00	5.00	0	99	19	
Unused Division 20	5.00	5.00	0	99	20	

Step 2. Define the Events.

Using the “Events and Options” button, we define the names of the Events, any ‘D’ increments, the type of the Event and the point method that will be used.

Jackpot Rodeo Software Options Maintenance

Producer: Tracy Jones
Arena: Diamond Bar

Payout Tables
☐ Edit Table 1
☐ Edit Table 2
☐ Edit Table 3
☐ Edit Table 4
☐ Edit Table 5
☐ Edit Table 6
☐ Edit Table 7

	Event Name	2D Adj.	3D Adj.	4D Adj.	5D Adj.	Type	P/M	Type Values:
1	Barrels	0.500	1.000	2.000	2.500	0	1	0 = Timed Event
2	Goat Tying	0.500	1.000	2.000	2.500	0	1	1 = Scored Stock
3	Poles	0.500	1.000	2.000	2.500	0	1	2 = Scored Event
4	Unused Event 4	0.500	1.000	2.000	2.500	5	4	3 = Timed Stock
5	Unused Event 5	0.500	1.000	2.000	2.500	0	5	<input type="checkbox"/> Entry
6	Unused Event 6	0.500	1.000	2.000	2.500	0	6	<input type="checkbox"/> Rider Number
7	Unused Event 7	0.500	1.000	2.000	2.500	0	7	<input checked="" type="checkbox"/> Random
8	Unused Event 8	0.500	1.000	2.000	2.500	0	8	<input type="checkbox"/> ID on Ann. List
9	Unused Event 9	0.500	1.000	2.000	2.500	0	9	<input type="checkbox"/> No Color Print
10	Unused Event 10	0.500	1.000	2.000	2.500	0	10	<input type="checkbox"/> 3-Up Labels
11	Unused Event 11	0.500	1.000	2.000	2.500	0	11	<input type="checkbox"/> 2-Up Program
12	Unused Event 12	0.500	1.000	2.000	2.500	0	12	<input type="checkbox"/> Automatic Divisions
13	Unused Event 13	0.500	1.000	2.000	2.500	0	13	<input type="checkbox"/> Stock Draw
14	Unused Event 14	0.500	1.000	2.000	2.500	0	14	<input type="checkbox"/> Draw Stock by Division
15	Unused Event 15	0.500	1.000	2.000	2.500	0	15	<input type="checkbox"/> Member Points Only
16	Unused Event 16	0.500	1.000	2.000	2.500	0	16	<input type="checkbox"/> 3-Up Checks
17	Unused Event 17	0.500	1.000	2.000	2.500	0	17	<input type="checkbox"/> Sign Checks
18	Unused Event 18	0.500	1.000	2.000	2.500	0	18	<input type="checkbox"/> Bold Checks
19	Unused Event 19	0.500	1.000	2.000	2.500	0	19	<input type="checkbox"/> Check Address
20	Unused Event 20	0.500	1.000	2.000	2.500	0	20	<input type="checkbox"/> Combine Checks

☒ All Gos for Team Events
 Timer Port: 1
 Client id: 576
 NRCCHA Fee: 0.00
 Ground Fee: 0.00

☐ Use FastEnter
☐ FE Release Info
☐ FE Rules
 FE Userid:
 FE Password:
☐ Don't Force Team Division
☒ 100% NRCCHA Payout
☒ Save Paper on Awards List
☒ No NRCCHA Awards
☐ Renumber Divisions
☐ HP Name Match
☐ Delete No Show from Event
☒ Events 1-20
☐ Full Points for Team Members
☐ Events 21-40
☐ No Rename of Events
☐ Events 41-60
☐ Use Point Divisions
☐ Events 61-80
☒ True Average
☐ Owner on Ann List
☐ Events 81-100
☐ Alternate Tie Method - Awards
☐ Alternate Tie Method - Jackpots

Exit and Save

Step 3. Define the Pay Table.

Using the “Edit Table 1” button, we set the producer percentage and the payout rules for all jackpots..

Jackpot Rodeo Software - Jackpot Percentages														
Show Producer: Tracy Jones														
Place	1st													
1:	100.0	2nd												
2:	60.0	40.0	3rd											
3:	43.0	33.0	24.0	4th										
4:	40.0	30.0	20.0	10.0	5th									
5:	33.0	27.0	20.0	13.0	7.0	6th								
6:	28.0	24.0	19.0	14.0	9.0	6.0	7th							
7:	25.0	21.0	18.0	14.0	10.0	7.0	5.0	8th						
8:	23.0	19.0	17.0	14.0	11.0	7.0	5.0	4.0	9th					
9:	21.0	18.0	16.0	13.5	11.0	8.0	5.0	4.0	3.5	10th				
10:	20.0	18.0	15.0	12.5	10.0	8.0	6.0	4.0	3.5	3.0	11th			
11:	19.0	17.0	14.0	12.0	9.5	7.0	6.0	5.0	4.0	3.5	3.0	12th		
12:	19.0	16.0	14.0	12.0	9.5	7.0	5.0	4.5	4.0	3.5	3.0	2.5		
Rider Count:	10	15	30	60	90	120	150	180	210	240	9999			
												Table Title:	Table 1	
												Producer Percentage:	30	
												Total	100.0	
												5-D Payout	1.00	
												4-D Payout	1.00	
												3-D Payout	1.00	
												2-D Payout	1.00	
												1-D:	0.27	
												2-D:	0.24	
												3-D:	0.20	
												4-D:	0.17	
												5-D:	0.12	
												Total:	1.00	
												1-D:	0.30	
												2-D:	0.27	
												3-D:	0.23	
												4-D:	0.20	
												5-D:	0.12	
												Total:	1.00	
												1-D:	0.43	
												2-D:	0.33	
												3-D:	0.24	
												Total:	1.00	
												1-D:	0.60	
												2-D:	0.40	
												3-D:	0.24	
												Total:	1.00	
												1-D:	0.30	
												2-D:	0.27	
												3-D:	0.23	
												4-D:	0.20	
												5-D:	0.12	
												Total:	1.00	

☐ Automatically Calculate Depth

Step 4. Set up the Show.

Using the “Show Setup” button, we set the date of the show, select and name the events to be run, set the event types, point method, Payout table, and set the type of “D” for each event. You’ll see a screen like this:

Run Today	Event Name	1	2	3	4	5	Pay Table (5, 7, 8)	Rounds	Event Type	Jackpot Fee	Entry Fee	P/M Charge	Stock	Open Event	Event Type Values:
<input checked="" type="checkbox"/>	Barrels	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>	0 = Timed Event
<input checked="" type="checkbox"/>	Goat Tying	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	2	0.00	<input type="checkbox"/>	1 = Scored Stock
<input checked="" type="checkbox"/>	Poles	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	3	0.00	<input type="checkbox"/>	2 = Scored Event
<input type="checkbox"/>	Unused Event 4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	5	0.00	0.00	4	0.00	<input type="checkbox"/>	3 = Timed Stock
<input type="checkbox"/>	Unused Event 5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	5	0.00	<input type="checkbox"/>	4 = NRCHA
<input type="checkbox"/>	Unused Event 6	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	6	0.00	<input type="checkbox"/>	5 = Timed Team Event
<input type="checkbox"/>	Unused Event 7	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	7	0.00	<input type="checkbox"/>	6 = Scored Team Event
<input type="checkbox"/>	Unused Event 8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	8	0.00	<input type="checkbox"/>	7 = Draw Pot
<input type="checkbox"/>	Unused Event 9	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	9	0.00	<input type="checkbox"/>	8 = Round Robin
<input type="checkbox"/>	Unused Event 10	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	10	0.00	<input type="checkbox"/>	

☒ Events 1-10
 ☐ Events 51-60

☐ Events 11-20
 ☐ Events 61-70

☐ Events 21-30
 ☐ Events 71-80

☐ Events 31-40
 ☐ Events 81-90

☐ Events 41-50
 ☐ Events 91-100

☐ Pay to Nearest Dollar
 ☐ Use FastEnter Express

High Point Type:

Added Money, Run Order, Sponsors

Select a Prior Show Date

Send Show to FastEnter.com

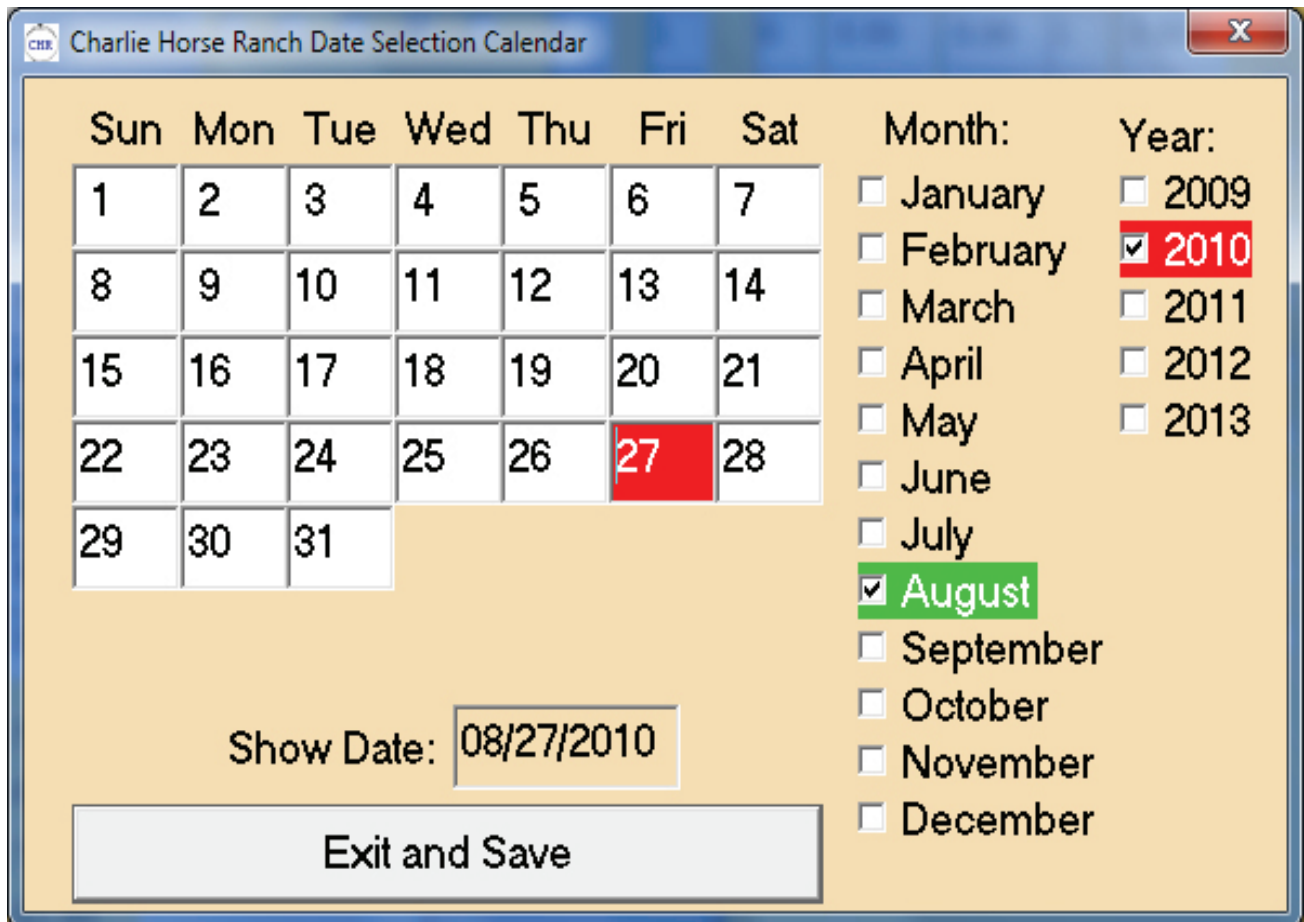
New Show Date

Show Date: 08/01/10

Exit

Step 5. Select the show Date

Using the “New Show Date” button, we set the date of the show.



Charlie Horse Ranch Date Selection Calendar

Sun	Mon	Tue	Wed	Thu	Fri	Sat
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				

Month: Year:

- ☐ January ☐ 2009
- ☐ February ☒ 2010
- ☐ March ☐ 2011
- ☐ April ☐ 2012
- ☐ May ☐ 2013
- ☐ June
- ☐ July
- ☒ August
- ☐ September
- ☐ October
- ☐ November
- ☐ December

Show Date: 08/27/2010

Exit and Save

Step 6. Set the events for this show

After returning from setting the show date, we select the events and set the options for this show.

Run Today	Event Name	1 D	2 D	3 D	4 D	5 D	Pay Table (5, 7, 8)	Rounds (5, 7, 8)	Event Type	Jackpot Fee	Entry Fee	Stock Charge	Open Event	Event Type Values: 0 = Timed Event 1 = Scored Stock 2 = Scored Event 3 = Timed Stock 4 = NRCHA 5 = Timed Team Event 6 = Scored Team Event 7 = Draw Pot 8 = Round Robin
<input checked="" type="checkbox"/>	Barrels	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>
<input checked="" type="checkbox"/>	Goat Tying	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>
<input checked="" type="checkbox"/>	Poles	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	5	0.00	0.00	4	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	5	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 6	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	6	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 7	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	7	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	8	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 9	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	9	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 10	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	10	0.00	<input type="checkbox"/>

☒ Events 1-10
 ☐ Events 51-60

☐ Events 11-20
 ☐ Events 61-70

☐ Events 21-30
 ☐ Events 71-80

☐ Events 31-40
 ☐ Events 81-90

☐ Events 41-50
 ☐ Events 91-100

☐ Pay to Nearest Dollar
 ☐ Use FastEnter Express

High Point Type:

Added Money,
Run Order,
Sponsors

Select a Prior Show
Date

Send Show to
FastEnter.com

New Show Date

Show Date:

Exit

Step 7. Set the Added Money.

By clicking on “Added Money, Run Order, Sponsors”, we set the \$500 in added Money for the Barrels Open Division.

Jackpot Rodeo Software Added Money, Sponsors, Run Order

Show Title Show on 08/27/10

	Event Name	Run Order	Division Name	Added Jackpot	Sponsor Name
<input checked="" type="checkbox"/> 1	Barrels	1	Open	500.00	
<input type="checkbox"/> 2	Goat Tying	2	Senior	0.00	
<input type="checkbox"/> 3	Poles	3	Youth	0.00	

☒ Divisions 1-20 ☐ Divisions 21-40 ☒ Events 1-20 ☐ Events 21-40 ☐ Events 41-60 ☐ Events 61-80 ☐ Events 81-100

Arena Name Address City

Diamond Bar State City

Step 8. Sign up the riders.

Using the “Rider Signup” button, we sign up each rider and select the events in which they are riding. Note that you don’t have to put riders on the database before you sign them up. You can put them directly into the show, and they are automatically added to the database.

The screenshot shows a software window titled "Jackpot Rodeo Software Added Money, Sponsors, Run Order". The window has a yellow background and a blue title bar. In the top-left corner, there is a small icon and the text "Jackpot Rodeo Software Added Money, Sponsors, Run Order".

The main area of the window is divided into several sections:

- Show Title:** A text box containing "Show on 08/27/10".
- Event Name:** A list box with three options: "1 Barrels", "2 Goat Tying", and "3 Poles". The "1 Barrels" option is selected.
- Run Order:** A list box with three options: "1", "2", and "3". The "1" option is selected.
- Division Name:** A list box with three options: "Open", "Senior", and "Youth". The "Open" option is selected.
- Added Jackpot:** A text box containing "500.00".
- Sponsor Name:** A text box.
- Exit:** A button in the top-right corner.

At the bottom of the window, there is a section for rider information:

- Arena Name:** A text box containing "Diamond Bar".
- Address:** A text box.
- City:** A text box.
- State:** A text box.

On the right side of the window, there are several checkboxes for selecting events:

- ☒ Events 1-20
- ☐ Events 21-40
- ☐ Events 41-60
- ☐ Events 61-80
- ☐ Events 81-100

Below these checkboxes, there are two more checkboxes for selecting divisions:

- ☒ Divisions 1-20
- ☐ Divisions 21-40

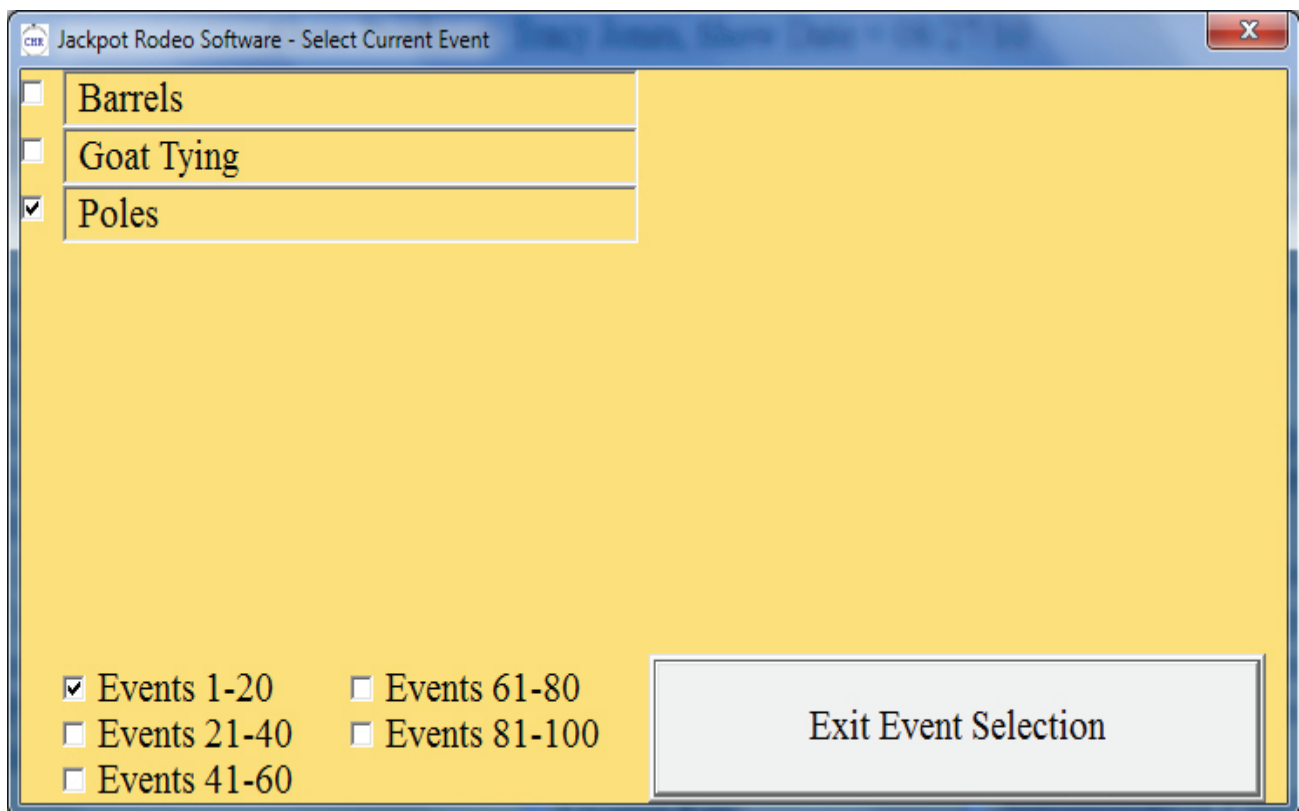
Step 9. Run the events.

After all riders are signed up, repeat the following steps for each event.

In this section, run the Poles event as an example. After the event is completed, we will produce the winner's list, jackpot report and the checks. Then we will come back here to Step 10 and run the next event. When all events are completed, we can create the High Point and Financial reports.

Step 10. Select the event.

Using the “Change Event” button, we will select Poles to be our current event. When that event is completed, we will repeat this process to run the Barrels and Goat Tying events.



Step 11. Draw for the event.

Using the “Draw for an Event” button, we will do a random draw of the riders in this event to establish the ride order. Once done, use the “Print Current Draw” button to create an alphabetical list of the riders and their draw numbers. Hang this list up where the riders can see it, so they know when they are going to ride.

Step 12. Create Announcer's list.

Using the “Announcer's List” button, we will print the riders in this event in their ride order. The list has a place to write their times or scores for backup purposes. Give this list to your announcer and you're ready to run the event.

Step 13. Run the event.

Using either the “Post Times from Timer” or the “Post Times Manually” button, we will run the event. As each rider goes, either fill in the time (manual) or watch the computer do it for you (Timer). You can manually add penalty points (5 seconds for a downed barrel, etc.). If the rider is disqualified, enter the letter ‘d’ for disqualification and the time will show as 0.001, which the software recognizes as a disqualification. You can also enter the letter ‘n’ for a no-show (the rider did not compete at all), and the time will show as 0.002, which the software recognizes as a no-show.

The screenshot shows a software window titled "Jackpot Rodeo Software Time Posting". The window has a yellow background and a blue title bar. At the top, there are two text boxes: "Jackpot Rodeo - Poles" and "Producer: Western Junior Rodeo". Below these, there is a large text area containing the following text: "Open Division", "In Arena: 51, Bill Adams/Dumdum", "At Gate: 43, Gene Doe/Beauty", "Youth Division", and "Get Ready: 25, Kristin Adams/Captain". To the right of this text area, there are four buttons stacked vertically: "Next Contestant", "Prior Contestant", "Select Contestant", and "Refresh Contestant List". At the bottom of the window, there is a table with three columns: "Time or Score", "Animal Score", and "Penalty". The "Time or Score" column has a text box containing "21.122". The "Animal Score" column has a text box containing "0.000". The "Penalty" column has a text box containing "0.000". To the right of the table, there is an "Exit" button.

Time or Score	Animal Score	Penalty
21.122	0.000	0.000

When all riders have completed the event, use the ‘Exit’ button to return to the Main Menu.

Step 14. Print the Event results.

Using the “Final Event Results” button, we will create the winner’s list and jackpot payout report. Hang this up so the riders can see where they placed and if they earned any jackpot money.

Step 15. Print the Checks.

Using the “Check Processing” button, we will print the check register and/or the actual checks for this event. If you are writing the checks yourself, just print the check register so you have a list of which checks need to be written.

Step 16. Change the current event and start over.

Go Back to Step 11, change the current event to the next event (Barrels or Goat Tying) and repeat this process.

Step 17. Finish up.

All the events have been run, so now you’re ready to close out the show.

Using the “Average Reports” and “High Point” buttons, create these reports as needed.

Using the “Financial Report” button, create your financial report to get an accurate accounting of your cash box.

Using the “Rider Summary” buttons, create the report that you can give to the riders, showing the events, placings, winnings and times.

Lastly, using “Administrative Functions”, make a backup of this show and your rider database.