

Jackpot Rodeo - A Tutorial

The JRO software has a lot of options and variations, and can seem complicated to the first time user. Here is a fairly typical example of setting up and running a show that cuts through a lot of the fog. Details for the various options and settings can be found in the User Guide.

Assumptions:

1. The show date is August 27, 2010.
2. There will be 3 divisions of competition within each event. They are Open, Senior and Youth.
3. We will run 3 events, Barrel, Goat Tying and Poles.
4. The entry fee for any Open Awards category is \$5.00, and the entry fee for any Open Jackpot is \$25.00
5. The entry fee for any Youth and Senior Awards category is \$5.00, and the entry fee for any Youth and Senior Jackpot is \$5.00
5. There is \$500.00 in added money for the Open Barrels Jackpot. 100% of the added money goes into the payout pool. The Payout Table for all jackpots is Table 1.
6. For all Jackpot classes, the producer keeps 30% of the entry fee and the remainder goes into the payout pool.
7. For all Jackpot classes, if there are 10 or more entries, the producer will pay 2 places. If there are 15 or more entries, the producer will pay 3 places. If there are 30 or more entries, the producer will pay 4 places, etc.. This will become clearer when you edit the payout table.
8. Steps 1, 2 and 3 are all preliminary producer setup tasks. For each show, you would normally start at Step 4. After the show is set up, you would start at Step 11 for each event.

Step 1. Define the Divisions.

Using the “Divisions and Points” button, we define the names of the Divisions, the age ranges for each division, and the Award and Entry Fees for each division.

Jackpot Rodeo Software Division Definitions

Jackpot Rodeo - Divisions, Fees and Points

Show Producer: Crystal Mattice

Division	Awards	Jackpot	Low Age	High Age	Run Order	As of
Open	5.00	25.00	0	99	1	01/01/10
Senior	5.00	5.00	0	99	2	<input checked="" type="checkbox"/> Divisions 1-20
Youth	5.00	5.00	0	99	3	<input type="checkbox"/> Divisions 21-40
Unused Division 4	5.00	5.00	0	99	4	<div style="border: 1px solid gray; padding: 5px; margin-bottom: 5px;">Point Definitions</div> <div style="border: 1px solid gray; padding: 5px;">Exit and Save</div>
Unused Division 5	5.00	5.00	0	99	5	
Unused Division 6	5.00	5.00	0	99	6	
Unused Division 7	5.00	5.00	0	99	7	
Unused Division 8	5.00	5.00	0	99	8	
Unused Division 9	5.00	5.00	0	99	9	
Unused Division 10	5.00	5.00	0	99	10	
Unused Division 11	5.00	5.00	0	99	11	
Unused Division 12	5.00	5.00	0	99	12	
Unused Division 13	5.00	5.00	0	99	13	
Unused Division 14	5.00	5.00	0	99	14	
Unused Division 15	5.00	5.00	0	99	15	
Unused Division 16	5.00	5.00	0	99	16	
Unused Division 17	5.00	5.00	0	99	17	
Unused Division 18	5.00	5.00	0	99	18	
Unused Division 19	5.00	5.00	0	99	19	
Unused Division 20	5.00	5.00	0	99	20	

Step 2. Define the Events.

Using the “Events and Options” button, we define the names of the Events, any ‘D’ increments, the type of the Event and the point method that will be used.

Jackpot Rodeo Software Options Maintenance

Producer: Tracy Jones
Arena: Diamond Bar

Payout Tables
 Edit Table 1
 Edit Table 2
 Edit Table 3
 Edit Table 4
 Edit Table 5
 Edit Table 6
 Edit Table 7

	Event Name	2D Adj.	3D Adj.	4D Adj.	5D Adj.	Type	P/M
1	Barrels	0.500	1.000	2.000	2.500	0	1
2	Goat Tying	0.500	1.000	2.000	2.500	0	1
3	Poles	0.500	1.000	2.000	2.500	0	1
4	Unused Event 4	0.500	1.000	2.000	2.500	5	4
5	Unused Event 5	0.500	1.000	2.000	2.500	0	5
6	Unused Event 6	0.500	1.000	2.000	2.500	0	6
7	Unused Event 7	0.500	1.000	2.000	2.500	0	7
8	Unused Event 8	0.500	1.000	2.000	2.500	0	8
9	Unused Event 9	0.500	1.000	2.000	2.500	0	9
10	Unused Event 10	0.500	1.000	2.000	2.500	0	10
11	Unused Event 11	0.500	1.000	2.000	2.500	0	11
12	Unused Event 12	0.500	1.000	2.000	2.500	0	12
13	Unused Event 13	0.500	1.000	2.000	2.500	0	13
14	Unused Event 14	0.500	1.000	2.000	2.500	0	14
15	Unused Event 15	0.500	1.000	2.000	2.500	0	15
16	Unused Event 16	0.500	1.000	2.000	2.500	0	16
17	Unused Event 17	0.500	1.000	2.000	2.500	0	17
18	Unused Event 18	0.500	1.000	2.000	2.500	0	18
19	Unused Event 19	0.500	1.000	2.000	2.500	0	19
20	Unused Event 20	0.500	1.000	2.000	2.500	0	20

Type Values:
 0 = Timed Event
 1 = Scored Stock
 2 = Scored Event
 3 = Timed Stock
 Entry
 Rider Number
 Random
 ID on Ann. List
 No Color Print
 3-Up Labels
 2-Up Program
 Automatic Divisions
 Stock Draw
 Draw Stock by Division
 Member Points Only
 3-Up Checks
 Sign Checks
 Bold Checks
 Check Address
 Combine Checks
 Don't Force Team Division
 Save Paper on Awards List
 Renumber Divisions
 Delete No Show from Event
 Full Points for Team Members
 No Rename of Events
 Use Point Divisions
 True Average
 Owner on Ann List
 Alternate Tie Method - Awards
 Alternate Tie Method - Jackpots

All Gos for Team Events
 Timer Port: 1
 Client id: 576
 NRCHA Fee: 0.00
 Ground Fee: 0.00
 Use FastEnter
 FE Release Info
 FE Rules
 FE Userid:
 FE Password:

100% NRCHA Payout
 No NRCHA Awards
 HP Name Match
 Events 1-20
 Events 21-40
 Events 41-60
 Events 61-80
 Events 81-100

Exit and Save

Step 3. Define the Pay Table.

Using the “Edit Table 1” button, we set the producer percentage and the payout rules for all jackpots..

Jackpot Rodeo Software Payout Percentages

X

Jackpot Rodeo Software - Jackpot Percentages

Show Producer: Tracy Jones

Place 1st	100.0	2nd	40.0	3rd	24.0	4th	10.0	5th	7.0	6th	6.0	7th	5.0	8th	4.0	9th	3.5	10th	3.0	11th	3.0	12th	2.5
1:	60.0	33.0	20.0	13.0	9.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
2:	43.0	30.0	20.0	14.0	10.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
3:	40.0	27.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
4:	33.0	24.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
5:	28.0	21.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
6:	25.0	19.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
7:	23.0	18.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
8:	21.0	18.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
9:	20.0	18.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
10:	19.0	17.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
11:	19.0	16.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
12:	19.0	16.0	20.0	14.0	11.0	7.0	6.0	5.0	4.0	3.5	3.0	2.5	2.0	1.5	1.0	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5

Total		100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0	100.0
5-D Payout		1-D:	0.27	2-D:	0.24	3-D:	0.20	4-D:	0.17	5-D:	0.12	Total:	1.00	3-D Payout		1-D:	0.43	2-D:	0.33	3-D:	0.24	Total:	1.00
4-D Payout		1-D:	0.30	2-D:	0.27	3-D:	0.23	4-D:	0.20	Total:	1.00	2-D Payout		1-D:	0.60	2-D:	0.40	Total:	1.00	Producer Percentage:	30		

Table Title: Table 1

Rider Count: 10 15 30 60 90 120 150 180 210 240 9999

Automatically Calculate Depth

Save and Exit

Refresh and Check

Step 4. Set up the Show.

Using the “Show Setup” button, we set the date of the show, select and name the events to be run, set the event types, point method, Payout table, and set the type of “D” for each event. You’ll see a screen like this:

Jackpot Rodeo Software Show Setup

Event Type Values:
 0 = Timed Event
 1 = Scored Stock
 2 = Scored Event
 3 = Timed Stock
 4 = NRCHA
 5 = Timed Team Event
 6 = Scored Team Event
 7 = Draw Pot
 8 = Round Robin
 High Point Type:
 Pay to Nearest Dollar
 Use FastEnter Express

Run Today	Event Name	1	2	3	4	5	Pay Table (5, 7, 8)	Rounds	Event Type	Jackpot Fee	Entry Fee	P/M	Stock Charge	Open Event
<input checked="" type="checkbox"/>	Barrels	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>
<input checked="" type="checkbox"/>	Goat Tying	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	2	0.00	<input type="checkbox"/>
<input checked="" type="checkbox"/>	Poles	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	3	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	5	0.00	0.00	4	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	5	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 6	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	6	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 7	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	7	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	8	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 9	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	9	0.00	<input type="checkbox"/>
<input type="checkbox"/>	Unused Event 10	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	10	0.00	<input type="checkbox"/>

Events 1-10 Events 51-60
 Events 11-20 Events 61-70
 Events 21-30 Events 71-80
 Events 31-40 Events 81-90
 Events 41-50 Events 91-100

 Show Date:

Step 5. Select the show Date

Using the “New Show Date” button, we set the date of the show.

Sun	Mon	Tue	Wed	Thu	Fri	Sat	Month:	Year:
1	2	3	4	5	6	7	<input type="checkbox"/> January	<input type="checkbox"/> 2009
8	9	10	11	12	13	14	<input type="checkbox"/> February	<input checked="" type="checkbox"/> 2010
15	16	17	18	19	20	21	<input type="checkbox"/> March	<input type="checkbox"/> 2011
22	23	24	25	26	27	28	<input type="checkbox"/> April	<input type="checkbox"/> 2012
29	30	31					<input type="checkbox"/> May	<input type="checkbox"/> 2013
							<input type="checkbox"/> June	
							<input type="checkbox"/> July	
							<input checked="" type="checkbox"/> August	
							<input type="checkbox"/> September	
							<input type="checkbox"/> October	
							<input type="checkbox"/> November	
							<input type="checkbox"/> December	

Show Date:

Step 6. Set the events for this show

After returning from setting the show date, we select the events and set the options for this show.

Jackpot Rodeo Software Show Setup
X

Run Today	Event Name	1	2	3	4	5	Pay Table (5, 7, 8)	Rounds	Event Type	Jackpot Fee	Entry Fee	P/M Charge	Stock	Open Event	Event Type Values:
<input checked="" type="checkbox"/>	Barrels	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>	0 = Timed Event
<input checked="" type="checkbox"/>	Goat Tying	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>	1 = Scored Stock
<input checked="" type="checkbox"/>	Poles	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	1	0.00	<input type="checkbox"/>	2 = Scored Event
<input type="checkbox"/>	Unused Event 4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	5	0.00	0.00	4	0.00	<input type="checkbox"/>	3 = Timed Stock
<input type="checkbox"/>	Unused Event 5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	5	0.00	<input type="checkbox"/>	4 = NRCHA
<input type="checkbox"/>	Unused Event 6	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	6	0.00	<input type="checkbox"/>	5 = Timed Team Event
<input type="checkbox"/>	Unused Event 7	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	6	0.00	<input type="checkbox"/>	6 = Scored Team Event
<input type="checkbox"/>	Unused Event 8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	7	0.00	<input type="checkbox"/>	7 = Draw Pot
<input type="checkbox"/>	Unused Event 9	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	8	0.00	<input type="checkbox"/>	8 = Round Robin
<input type="checkbox"/>	Unused Event 10	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	1	0	0.00	0.00	10	0.00	<input type="checkbox"/>	High Point Type: <input type="text" value="1"/>

Events 1-10 Events 51-60

Events 11-20 Events 61-70

Events 21-30 Events 71-80

Events 31-40 Events 81-90

Events 41-50 Events 91-100

Pay to Nearest Dollar

Use FastEnter Express

Added Money, Run Order, Sponsors

Select a Prior Show Date

Send Show to FastEnter.com

New Show Date

Show Date:

Exit

Step 7. Set the Added Money.

By clicking on “Added Money, Run Order, Sponsors”, we set the \$500 in added Money for the Barrels Open Division.

The screenshot shows a software window titled "Jackpot Rodeo Software Added Money, Sponsors, Run Order". The window has a yellow background and a blue title bar. At the top left, there is a "Show Title" button with a dropdown menu showing "Show on 08/27/10". To the right of this is an "Exit" button. Below the title bar, there are several sections of controls:

- Event Selection:** A list with three items: "1 Barrels" (checked), "2 Goat Tying", and "3 Poles".
- Run Order:** A list with three items: "1", "2", and "3".
- Division Name:** A list with three items: "Open", "Senior", and "Youth".
- Added Jackpot:** A table with three rows and two columns. The first row has "500.00" in the second column. The other two rows have "0.00".
- Sponsor Name:** Three empty text input fields.
- Event Selection (Right):** A list of checkboxes for event ranges: "Events 1-20" (checked), "Events 21-40", "Events 41-60", "Events 61-80", and "Events 81-100".
- Division Selection (Right):** A list of checkboxes for division ranges: "Divisions 1-20", "Divisions 21-40", "Divisions 41-60", "Divisions 61-80", and "Divisions 81-100".
- Address Fields:** Four text input fields labeled "Arena Name", "Address", "City", and "State". The "Arena Name" field contains the text "Diamond Bar".

Step 8. Sign up the riders.

Using the “Rider Signup” button, we sign up each rider and select the events in which they are riding. Note that you don’t have to put riders on the database before you sign them up. You can put them directly into the show, and they are automatically added to the database.

The screenshot shows a software window titled "Jackpot Rodeo Software Added Money, Sponsors, Run Order". The main area is a yellow background with a table for rider information. The table has columns for "Event Name", "Run Order", "Division Name", "Added Jackpot", and "Sponsor Name".

Event Name	Run Order	Division Name	Added Jackpot	Sponsor Name
<input checked="" type="checkbox"/> 1 Barrels	1	Open	500.00	
<input type="checkbox"/> 2 Goat Tying	2	Senior	0.00	
<input type="checkbox"/> 3 Poles	3	Youth	0.00	

Below the table, there are several input fields and checkboxes:

- Show Title:** Show on 08/27/10
- Exit:** A button in the top right corner.
- Event Selection:**
 - Events 1-20
 - Events 21-40
 - Events 41-60
 - Events 61-80
 - Events 81-100
- Divisions:**
 - Divisions 1-20
 - Divisions 21-40
- Address Fields:**
 - Arena Name:** Diamond Bar
 - Address:** [Empty field]
 - City:** [Empty field]
 - State:** [Empty field]

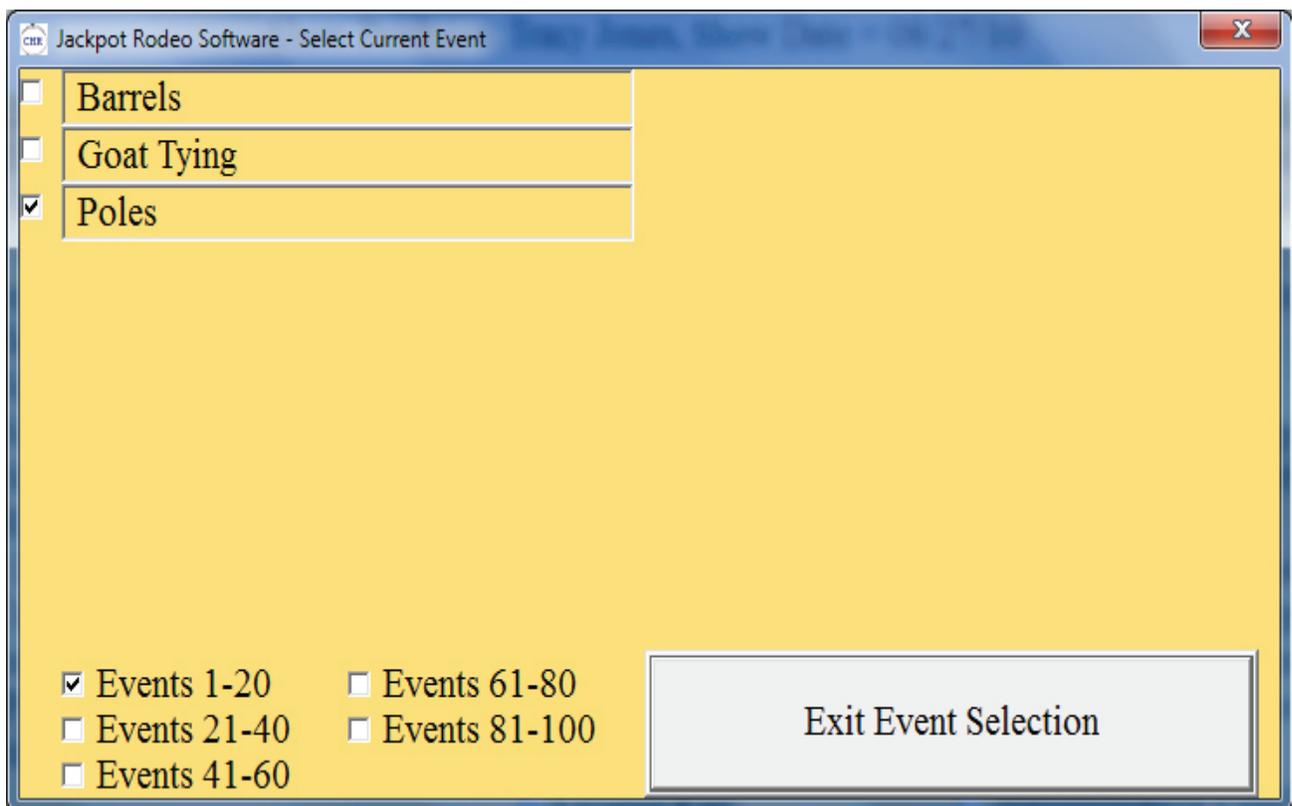
Step 9. Run the events.

After all riders are signed up, repeat the following steps for each event.

In this section, run the Poles event as an example. After the event is completed, we will produce the winner's list, jackpot report and the checks. Then we will come back here to Step 10 and run the next event. When all events are completed, we can create the High Point and Financial reports.

Step 10. Select the event.

Using the "Change Event" button, we will select Poles to be our current event. When that event is completed, we will repeat this process to run the Barrels and Goat Tying events.



Step 11. Draw for the event.

Using the "Draw for an Event" button, we will do a random draw of the riders in this event to establish the ride order. Once done, use the "Print Current Draw" button to create an alphabetical list of the riders and their draw numbers. Hang this list up where the riders can see it, so they know when they are going to ride.

Step 12. Create Announcer's list.

Using the “Announcer's List” button, we will print the riders in this event in their ride order. The list has a place to write their times or scores for backup purposes. Give this list to your announcer and you're ready to run the event.

Step 13. Run the event.

Using either the “Post Times from Timer” or the “Post Times Manually” button, we will run the event. As each rider goes, either fill in the time (manual) or watch the computer do it for you (Timer). You can manually add penalty points (5 seconds for a downed barrel, etc.). If the rider is disqualified, enter the letter 'd' for disqualification and the time will show as 0.001, which the software recognizes as a disqualification. You can also enter the letter 'n' for a no-show (the rider did not compete at all), and the time will show as 0.002, which the software recognizes as a no-show.

Jackpot Rodeo Software Time Posting

Jackpot Rodeo - Poles

Producer: Western Junior Rodeo

Open Division

In Arena: 51, Bill Adams/Dumdum

At Gate: 43, Gene Doe/Beauty

Youth Division

Get Ready: 25, Kristin Adams/Captain

Next Contestant

Prior Contestant

Select Contestant

Refresh Contestant List

Time or Score Animal Score Penalty

21.122 0.000

Exit

When all riders have completed the event, use the “Exit” button to return to the Main Menu.

Step 14. Print the Event results.

Using the “Final Event Results” button, we will create the winner’s list and jackpot payout report. Hang this up so the riders can see where they placed and if they earned any jackpot money.

Step 15. Print the Checks.

Using the “Check Processing” button, we will print the check register and/or the actual checks for this event. If you are writing the checks yourself, just print the check register so you have a list of which checks need to be written.

Step 16. Change the current event and start over.

Go Back to Step 11, change the current event to the next event (Barrels or Goat Tying) and repeat this process.

Step 17. Finish up.

All the events have been run, so now you’re ready to close out the show.

Using the “Average Reports” and “High Point” buttons, create these reports as needed.

Using the “Financial Report” button, create your financial report to get an accurate accounting of your cash box.

Using the “Rider Summary” buttons, create the report that you can give to the riders, showing the events, placings, winnings and times.

Lastly, using “Administrative Functions”, make a backup of this show and your rider database.