

Team Rope America - A Tutorial

The TRA software has a lot of options and variations, and can seem complicated to the first time user. Here is a fairly typical example of setting up and running a show that cuts through a lot of the fog. Details for the various options and setting can be found in the User Guide.

Assumptions:

1. The show date is Sept. 16, 2017.
2. There will be an Open Pick-Draw class. The ropers may pick one partner and draw 2 partners. Ropers without a partner will get 3 draws. There will be 3 gos and the payout is progressive. Teams are eliminated from the next go for any miss.
3. The producer is acting as his own stock contractor, so there will be no separate cattle charges.
4. The entry fee for the Open is \$50.00.
5. There is \$300.00 in added money for the Open. 100% of the added money goes into the payout pool. The Payout Table for this Roping is Table 1.
6. For all classes, the producer keeps 30% of the entry fee and the remainder goes into the payout pool.
7. For all classes, if there are 13 or more ropers, the producer will pay 2 places. If there are 21 or more ropers, the producer will pay 3 places. If there are 41 or more ropers, the producer will pay 4 places, etc.. This will become clearer when you edit the payout table.

Show Setup

Here are the steps necessary to set up the show:

Start up the software by double clicking on the Team Race America icon. You should see the main menu.



Click on "Show Setup", you will get a screen similar to this:

Run Today	Event Name	Draw Type	Pay Type	Entry Fee	Cattle Pct/Chg	Rounds (Gos)	Draws	Closest Time	Association Team Fee	Free Ride Buyout	I Event	Max Places
<input checked="" type="checkbox"/>	Event 1	2	0	50.00	0.000	3	2		0.00	0.00		0
<input type="checkbox"/>	Event 2	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 3	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 4	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 5	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 6	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 7	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 8	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 9	0	0	0.00	0.000	1			0.00	0.00		0
<input type="checkbox"/>	Event 10	0	0	0.00	0.000	1			0.00	0.00		0

<input checked="" type="checkbox"/> Events 1 to 10	<input type="checkbox"/> Events 11 to 20
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<input type="checkbox"/> No Bonuses in Last Round	<input type="checkbox"/> Pay to Nearest Dollar
<input type="checkbox"/> First In, Last Out for Pick and Breakaway	

<input type="checkbox"/> 0=Pick Only	<input type="checkbox"/> 8=Pick Now-Draw Later
<input type="checkbox"/> 1=Draw Pot	<input type="checkbox"/> 9=Side Pot
<input type="checkbox"/> 2=Pick Draw	<input type="checkbox"/> 10=BreakAway Roping
<input type="checkbox"/> 3=Round Robin	<input type="checkbox"/> 11=Cowboy Round Robin
<input type="checkbox"/> 4=Combined Draw	<input type="checkbox"/> 12=Switch Ender
<input type="checkbox"/> 5=Dynamic Draw Pot	<input type="checkbox"/> 13=Cowboy Challenge
<input type="checkbox"/> 6=Cowboy Draw	<input type="checkbox"/> 14=Switcheroo
<input type="checkbox"/> 7=Sign up in the Box	

<input type="checkbox"/> 0 = Progressive	<input type="checkbox"/> 3 = Average
<input type="checkbox"/> 1 = Closest to Time	<input type="checkbox"/> 4 = Headers and Healers
<input type="checkbox"/> 2 = Rope Until You Miss	

<input type="checkbox"/> Draw Type Values:	<input type="checkbox"/> Pay Type Values:
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<input type="checkbox"/> 0=Pick Only	<input type="checkbox"/> 0 = Progressive
<input type="checkbox"/> 1=Draw Pot	<input type="checkbox"/> 1 = Closest to Time
<input type="checkbox"/> 2=Pick Draw	<input type="checkbox"/> 2 = Rope Until You Miss
<input type="checkbox"/> 3=Round Robin	<input type="checkbox"/> 3 = Average
<input type="checkbox"/> 4=Combined Draw	<input type="checkbox"/> 4 = Headers and Healers
<input type="checkbox"/> 5=Dynamic Draw Pot	
<input type="checkbox"/> 6=Cowboy Draw	
<input type="checkbox"/> 7=Sign up in the Box	

<input type="checkbox"/> Events 1 to 10	<input type="checkbox"/> Events 11 to 20
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<input type="checkbox"/> New Show Date	<input type="checkbox"/> Show Date
	09/16/17

<input type="checkbox"/> Select a Prior Show Date
<input type="checkbox"/> Added Jackpots and Sponsors
<input type="checkbox"/> "Go" Control
<input type="checkbox"/> Set Limits (Caps, Handicap Values, Incentives and Bonuses)
<input type="checkbox"/> Select Events for Combined Draw or Dynamic Draw Pot
<input type="checkbox"/> Camp/Stall Setup
<input type="checkbox"/> Send Show to FastEnter.com
<input type="checkbox"/> Exit

Click on “New Show Date”, you will get a calendar like this one. Select September 16, 2017 and click “Exit and Save”. You may be asked if you want to preserve settings from a prior show date. Reply No, so you can start with no assumptions.

Charlie Horse Ranch Date Selection Calendar

Sun	Mon	Tue	Wed	Thu	Fri	Sat	Month:	Year:
					1	2	<input type="checkbox"/> January	<input type="checkbox"/> 2016
3	4	5	6	7	8	9	<input type="checkbox"/> February	<input checked="" type="checkbox"/> 2017
10	11	12	13	14	15	16	<input type="checkbox"/> March	<input type="checkbox"/> 2018
17	18	19	20	21	22	23	<input type="checkbox"/> April	<input type="checkbox"/> 2019
24	25	26	27	28	29	30	<input type="checkbox"/> May	<input type="checkbox"/> 2020
							<input type="checkbox"/> June	
							<input type="checkbox"/> July	
							<input type="checkbox"/> August	
							<input checked="" type="checkbox"/> September	
							<input type="checkbox"/> October	
							<input type="checkbox"/> November	
							<input type="checkbox"/> December	

Show Date:

When you return from the calendar setup, you will see a screen like this:

Run Today	Event Name	Draw Type	Pay Type	Entry Fee	Cattle Pet/Chg	Rounds Draws	Closest Association	Free Ride Buyout	Max Event Places	I
<input type="checkbox"/>	Event 1 Pick Only	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 2 Draw Pot	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 3 Pick Draw	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 4 Pick Only	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 5 Pick Now, Draw Later	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 6 Side Pot	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 7 Cowboy Draw	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 8 Breakaway Roping	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 9 Cowboy Round Robin	0	0	0.00	0.000	1	0.00	0.00	0	
<input type="checkbox"/>	Event 10 Cowboy Challenge	0	0	0.00	0.000	1	0.00	0.00	0	

Events 1 to 10 Events 11 to 20
 New Show Date: Show Date:
 No Bonuses in Last Round
 First In, Last Out for Pick and Breakaway
 Pay to Nearest Dollar

Draw Type Values:
 0=Pick Only 8=Pick Now-Draw Later
 1=Draw Pot 9=Side Pot
 2=Pick Draw 10=Breakaway Roping
 3=Round Robin 11=Cowboy Round Robin
 4=Combined Draw 12=Switch Endor
 5=Dynamic Draw Pot 13=Cowboy Challenge
 6=Cowboy Draw 14=Switcheroo
 7=Sign up in the Box

Pay Type Values:
 0 = Progressive
 1 = Closest to Time
 2 = Rope Until You Miss
 3 = Average
 4 = Headers and Heelers

Check the box next to the first event, indicating it will be run in this show.

Change the name to "Open Pick Draw".

Set the Draw Type to '2', indicating a Pick-Draw class.

Set the Pay Type to '0', indicating a Progressive Payout.

Set the Entry fee to 50.00 and the cattle charge to 0.00.

Change the number of Gos to '3'.

Change the number of Draws to '2'.

The screen should now look like this:

Team Rope America Software Show Setup
X

Run Today	Event Name	Draw Type	Pay Type	Entry Fee	Cattle Pct/Chg	Rounds Draws	Closest Time	Association Fee	Free Ride Buyout	I Event Places	Max Places
<input checked="" type="checkbox"/> Event 1	Open Pick Draw	2	0	50.00	0.000	3	2	0.00	0.00	0	0
<input type="checkbox"/> Event 2	Draw Pot	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 3	Pick Draw	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 4	Pick Only	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 5	Pick Now, Draw Later	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 6	Side Pot	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 7	Cowboy Draw	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 8	Breakaway Roping	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 9	Cowboy Round Robin	0	0	0.00	0.000	1		0.00	0.00	0	0
<input type="checkbox"/> Event 10	Cowboy Challenge	0	0	0.00	0.000	1		0.00	0.00	0	0

Events 1 to 10 Events 11 to 20

New Show Date

Show Date
09/16/17

No Bonuses in Last Round
 First In, Last Out for Pick and Breakaway
 Pay to Nearest Dollar

Pay Type Values:

0 = Progressive
 1 = Closest to Time
 2 = Rope Until You Miss
 3 = Average
 4 = Headers and Healers

Draw Type Values

0=Pick Only 8=Pick Now-Draw Later
 1=Draw Pot 9=Side Pot
 2=Pick Draw 10=Breakaway Roping
 3=Round Robin 11=Cowboy Round Robin
 4=Combined Draw 12=Switch Ender
 5=Dynamic Draw Pot 13=Cowboy Challenge
 6=Cowboy Draw 14=Switcheroo
 7=Sign up in the Box

Added Jackpots and Sponsors

"Go" Control

Set Limits (Caps, Handicap Values, Incentives and Bonuses)

Select Events for Combined Draw or Dynamic Draw Pot

Camp/Stall Setup

Send Show to FastEnter.com

Exit

Click on “Added Jackpots and Sponsors”. You’ll see a screen like this:

Event Name	Added Money	Sponsor Name
Open Pick Draw	0.00	

Fill in the correct added money value (\$300.00), then click “Save and Exit” to return to the show setup screen..

Event Name	Added Money	Sponsor Name
Open Pick Draw	300.00	

In the Show Setup Screen, click on the “Set Limits...” button. You will see a screen like this:

Set Event Limits and Controls
X

Select <input checked="" type="checkbox"/> Open Pick Draw	Description Header Cap: <input type="text" value="0.00"/> Heeler Cap: <input type="text" value="0.00"/> Team Cap: <input type="text" value="0.00"/> Maximum S/U Teams: <input type="text" value="0"/> Payout Table: <input type="text" value="1"/>	<input type="checkbox"/> Use ACTRA <input checked="" type="checkbox"/> Use USTRC <input type="checkbox"/> Use OTRA <input type="checkbox"/> Use Handicaps <input type="checkbox"/> Handicaps Are for Each Round <input type="checkbox"/> Except Short Go <input type="checkbox"/> Apply Handicaps if or More Catches: <input type="text" value="0"/> <input type="checkbox"/> Handicaps Are for Short Go Only <input type="checkbox"/> Only Show Handicaps on Short Go List	
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Edit Fixed Payouts for this Event

Edit Handicaps for this Event

Places	Bonus Type		
<input type="text" value="1"/>	<input type="checkbox"/> Team - Fastest Time Each Round	<input type="text" value="0.00"/>	Note - These values can be expressed as dollar amounts (greater than 1.0), or as percentages of the total pool (less than 1.0). If you are using a Fixed Payout, these values MUST be dollar amounts.
<input type="text" value="1"/>	<input type="checkbox"/> Team - Fastest Time First Round	<input type="text" value="0.00"/>	
<input type="text" value="1"/>	<input type="checkbox"/> Header - Most Catches First Round	<input type="text" value="0.00"/>	
<input type="text" value="1"/>	<input type="checkbox"/> Header - Fastest Time Each Round	<input type="text" value="0.00"/>	
<input type="text" value="1"/>	<input type="checkbox"/> Header - Most Catches Each Round	<input type="text" value="0.00"/>	
<input type="text" value="1"/>	<input type="checkbox"/> Heeler - Most Catches First Round	<input type="text" value="0.00"/>	
<input type="text" value="1"/>	<input type="checkbox"/> Heeler - Fastest Time Each Round	<input type="text" value="0.00"/>	
<input type="text" value="1"/>	<input type="checkbox"/> Heeler - Most Catches Each Round	<input type="text" value="0.00"/>	

Maximum Times Roper Entered in Event:
 Maximum Times Roper Entered as Header:
 Maximum Times Roper Entered as Heeler:
 Either Incentive Pay Places (0 means same as main):

Incentive for this Roping
 Handicaps for Incentive
 Calculate Percentage up to Max
 Incentive Rating:
 Incentive Pool Percent:
 Incentive Gos:

Beginner Incentive for this Roping
 Handicaps for Beginner Incentive
 Calculate Percentage up to Max
 Beginner Incentive Rating:
 Beginner Incentive Pool Percent:
 Beginner Incentive Gos:

Exit Limit Processing

Make sure the Payout Table is set to ‘1’, then click Exit Limit Processing.

That should have returned you to this screen. Click on "Exit" to return to the Main Menu.

Team Rope America Software Show Setup
X

Run Today	Event Name	Draw Type	Pay Type	Entry Fee	Cattle Pct/Chg (Gos)	Round Draws	Closest Time	Association Team Fee	Free Ride Buyout	I Event	Max Places
<input checked="" type="checkbox"/>	Event 1	2	0	50.00	0.000	3		0.00	0.00		0
<input type="checkbox"/>	Event 2	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 3	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 4	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 5	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 6	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 7	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 8	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 9	0	0	0.00	0.000	1		0.00	0.00		0
<input type="checkbox"/>	Event 10	0	0	0.00	0.000	1		0.00	0.00		0

Events 1 to 10 Events 11 to 20

New Show Date

09/16/17

Show Date

No Bonuses in Last Round
 First In, Last Out for Pick and Breakaway
 Pay to Nearest Dollar

Draw Type Values

0=Pick Only 8=Pick Now-Draw Later
 1=Draw Pot 9=Side Pot
 2=Pick Draw 10=Breakaway Roping
 3=Round Robin 11=Cowboy Round Robin
 4=Combined Draw 12=Switch End
 5=Dynamic Draw Pot 13=Cowboy Challenge
 6=Cowboy Draw 14=Switcheroo
 7=Sign up in the Box

Pay Type Values:

0 = Progressive
 1 = Closest to Time
 2 = Rope Until You Miss
 3 = Average
 4 = Headers and Healers

Select a Prior Show Date

Added Jackpots and Sponsors

"Go" Control

Set Limits (Caps, Handicap Values, Incentives and Bonuses)

Select Events for Combined Draw or Dynamic Draw Pot

Camp/Stall Setup

Send Show to FastEnter.com

Exit

Back at the Main Menu.

Team Rope America Software Main Menu - Version 6.0.0.6028

Team Rope America Software Main Menu

Show Producer: Gene Moore, Show Date = 09/16/17

- Show Setup
- Team Signup
- Single Event Roper Signup
- Multi Event Roper Signup
- Cowboy Challenge Signup
- Show Statistics
- Draw Ride Order
- Insert Team in Draw
- Set Rotations
- Update Team After Draw
- Print Current Draw
- Print Alphabetic Draw
- Print Header Draw
- Print Heeler Draw
- Print Free Rides
- Announcer's List
- Export Draw
- Create External Drive
- Restore External Drive



- License Key
- Post Times from Timer
- Post Times Manually
- Projected Payouts
- Interim Event Results
- Final Event Results
- Check Processing
- Top Header Report
- Top Heeler Report
- Bonus Reporting
- Show High Point
- YTD High Point
- Financial Report
- Show Program
- Roper Reports
- Roper Invoices
- Events and Options
- Administrative Functions
- Roper Database

Change Event, Current =

Open Pick Draw

Exit

Click on "Events and Options" to check the payout tables.

Team Rope America Software Options Maintenance

Producer: Gene Moore
 Arena: Diamond Bar Arena
 Client id: 1

Event Name	Options	Points	Timer Port
Open Roping	<input checked="" type="checkbox"/> Networked	1st: 20 11th: 0	<input type="text"/>
Draw Pot	<input checked="" type="checkbox"/> Auto Advance	2nd: 9 12th: 0	<input type="checkbox"/> Use Timer Penalties
Pick Draw	<input checked="" type="checkbox"/> No Color Print	3rd: 8 13th: 0	Header Penalty: 0
Round Robin	<input checked="" type="checkbox"/> 3-Up Labels	4th: 7 14th: 0	Heeler Penalty: 0
New Wave	<input checked="" type="checkbox"/> 2-Up Program	5th: 6 15th: 0	Change Handicaps
Side Pot	<input type="checkbox"/> Combine Checks	6th: 5 16th: 0	
Unused Event 7	<input type="checkbox"/> Sign Checks <input type="checkbox"/> Bold Checks	7th: 4 17th: 0	Change Table 1 Payout Percentages
Unused Event 8	<input checked="" type="checkbox"/> 3-Up Checks <input type="checkbox"/> Check Address	8th: 3 18th: 0	
Unused Event 9	<input type="checkbox"/> Incentive + Fastback OK	9th: 2 19th: 0	Change Table 2 Payout Percentages
Unused Event 10	<input checked="" type="checkbox"/> Assume Fees Were Paid	10th: 1 20th: 0	
<input checked="" type="checkbox"/> Events 1-10 <input type="checkbox"/> Events 11-20		Change Table 3 Payout Percentages	
<input type="checkbox"/> Using FastEnter			
FastEnter.com Options <input type="checkbox"/> Edit Rules <input type="checkbox"/> Edit Release		Change Table 3 Payout Percentages	
User ID: <input type="text"/> Password: <input type="text"/>			
<input type="checkbox"/> Edit Rules <input type="checkbox"/> Edit Release Processing Fee: 0.00 <input type="checkbox"/> Per Roper		Exit and Save	
Camp Fee: 0.00 Stall Fee: 0.00			
<input checked="" type="checkbox"/> Keep Original Draw Number A1 Name: ACTRA A2 Name: USTRC A3 Name: OTRA		Exit and Save	
<input checked="" type="checkbox"/> Event Monitor in Use <input type="checkbox"/> Draw Monitor in Use			

BMax: 10

Click on “Change Table 1 Payout Percentages” to set the payout table.

Edit Table 1: Payout Settings and Roper Counts

Team Rope America Software - Jackpot Percentages

Show Producer: Gene Moore

Place	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th	Total
1:	1.0												1.000
2:	0.600	0.400											1.000
3:	0.400	0.350	0.250										1.000
4:	0.370	0.280	0.200	0.150									1.000
5:	0.300	0.250	0.200	0.150	0.100								1.000
6:	0.270	0.230	0.180	0.140	0.100	0.080							1.000
7:	0.250	0.210	0.180	0.140	0.100	0.070	0.050						1.000
8:	0.230	0.190	0.170	0.140	0.110	0.070	0.050	0.040					1.000
9:	0.210	0.180	0.160	0.140	0.110	0.075	0.050	0.040	0.035				1.000
10:	0.200	0.180	0.150	0.120	0.095	0.075	0.060	0.050	0.040	0.030			1.000
11:	0.190	0.170	0.145	0.120	0.095	0.070	0.060	0.050	0.040	0.035	0.025		1.000
12:	0.190	0.150	0.120	0.100	0.090	0.080	0.070	0.060	0.050	0.040	0.028	0.022	1.000

Automatically Calculate Depth
 Producer Percentage:
 Free Ride Percentage:
 Remainder to Producer

Ropers
 Teams

<input type="text" value="10"/>	<input type="text" value="15"/>	<input type="text" value="30"/>	<input type="text" value="60"/>	<input type="text" value="90"/>	<input type="text" value="120"/>	<input type="text" value="150"/>	<input type="text" value="180"/>	<input type="text" value="210"/>	<input type="text" value="240"/>	<input type="text" value="9999"/>
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Make the following changes:

1. In the Producer percentage field, change the value to 0.300 to indicate you are keeping 30% and paying out 70%.
2. In the Ropers/Teams section, Check “Roper” as the unit of measurement, then make sure the counts agree with the changed table below. The way you read it is: “If there are 13 or more riders, pay 2 places, if there are 21 or more riders, pay 3 places, if there are 41 or more riders, pay 4 places, etc”.
3. If any of the other boxes are checked, uncheck them.

The resulting screen should look like this:

CHR Edit Table 1: Payout Settings and Roper Counts

Team Rope America Software - Jackpot Percentages

Show Producer: Gene Moore

Place	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th	Total
1:	1.0												1.000
2:	0.600	0.400											1.000
3:	0.400	0.350	0.250										1.000
4:	0.370	0.280	0.200	0.150									1.000
5:	0.300	0.250	0.200	0.150	0.100								1.000
6:	0.270	0.230	0.180	0.140	0.100	0.080							1.000
7:	0.250	0.210	0.180	0.140	0.100	0.070	0.050						1.000
8:	0.230	0.190	0.170	0.140	0.110	0.070	0.050	0.040					1.000
9:	0.210	0.180	0.160	0.140	0.110	0.075	0.050	0.040	0.035				1.000
10:	0.200	0.180	0.150	0.120	0.095	0.075	0.060	0.050	0.040	0.030			1.000
11:	0.190	0.170	0.145	0.120	0.095	0.070	0.060	0.050	0.040	0.035	0.025		1.000
12:	0.190	0.150	0.120	0.100	0.090	0.080	0.070	0.060	0.050	0.040	0.028	0.022	1.000

Automatically Calculate Depth
 Producer Percentage:
 Free Ride Percentage:
 Remainder to Producer

Ropers
 Teams

13	21	41	61	91	121	151	181	211	241	9999
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Click Save and Exit to return to the Options Settings. Make sure your settings agree with the settings below, then click Exit to return to the Main Menu.

Producer: Gene Moore
 Arena: Diamond Bar Arena
 Client id: 1

Event Name	Options	Points		Timer Port:
Open Roping	<input checked="" type="checkbox"/> Networked	1st: 20	11th: 0	<input type="text"/>
Draw Pot	<input checked="" type="checkbox"/> Auto Advance	2nd: 9	12th: 0	<input type="checkbox"/> Use Timer Penalties
Pick Draw	<input checked="" type="checkbox"/> No Color Print	3rd: 8	13th: 0	Header Penalty: 0
Round Robin	<input checked="" type="checkbox"/> 3-Up Labels	4th: 7	14th: 0	Heeler Penalty: 0
New Wave	<input checked="" type="checkbox"/> 2-Up Program	5th: 6	15th: 0	<input type="button" value="Change Handicaps"/>
Side Pot	<input type="checkbox"/> Combine Checks	6th: 5	16th: 0	<input type="button" value="Change Table 1 Payout Percentages"/>
Unused Event 7	<input type="checkbox"/> Sign Checks <input type="checkbox"/> Bold Checks	7th: 4	17th: 0	<input type="button" value="Change Table 2 Payout Percentages"/>
Unused Event 8	<input checked="" type="checkbox"/> 3-Up Checks <input type="checkbox"/> Check Address	8th: 3	18th: 0	<input type="button" value="Change Table 3 Payout Percentages"/>
Unused Event 9	<input type="checkbox"/> Incentive + Fastback OK	9th: 2	19th: 0	<input type="button" value="Exit and Save"/>
Unused Event 10	<input type="checkbox"/> Assume Fees Were Paid	10th: 1	20th: 0	
<input checked="" type="checkbox"/> Events 1-10	<input checked="" type="checkbox"/> Always use Virtual Ropers			
<input type="checkbox"/> Events 11-20	<input checked="" type="checkbox"/> Draw Number on Time Post			
<input type="button" value="FastEnter.com Options"/>	<input type="checkbox"/> High Point by Event			
<input type="checkbox"/> Using FastEnter	<input checked="" type="checkbox"/> Announcer List for each Round			
User ID: <input type="text"/>	<input checked="" type="checkbox"/> Test for Duplicate Signups			
Password: <input type="text"/>	<input type="checkbox"/> Proportional Payouts			
<input type="checkbox"/> Edit Rules <input type="checkbox"/> Edit Release	<input checked="" type="checkbox"/> Placings Only			
Processing Fee: <input type="text" value="0.00"/> <input type="checkbox"/> Per Roper	<input type="checkbox"/> Top and Bottom			
Camp Fee: <input type="text" value="0.00"/> Stall Fee: <input type="text" value="0.00"/>	<input checked="" type="checkbox"/> Show All Ropers			
	<input type="checkbox"/> Prevent Name Changes			
	<input type="checkbox"/> Last-First on Draw Sheets			
	<input type="checkbox"/> Match Race Method 2			
	<input checked="" type="checkbox"/> Keep Original Draw Number			
	A1 Name: <input type="text" value="ACTRA"/>			
	A2 Name: <input type="text" value="USTRC"/>			
	A3 Name: <input type="text" value="OTRA"/>			
	<input type="checkbox"/> Event Monitor in Use			
	<input type="checkbox"/> Draw Monitor in Use			
	<input type="checkbox"/> Free = No Points			
	<input type="checkbox"/> Resort Teams Each Go			
	<input checked="" type="checkbox"/> USTRC is Elite			
	<input type="checkbox"/> Show Time Needed to Pay			
	<input type="checkbox"/> Picks First on Pick-Draw			
	<input type="checkbox"/> Picks First on Pick-Only			
	<input type="checkbox"/> All Go Format 2			
	<input type="button" value="Avoid Duplicates"/>			
	<input checked="" type="checkbox"/> In Pick, Draw and Pick Draw			
	<input type="checkbox"/> Unless You Must			
	<input type="checkbox"/> In Round Robin			
	BMax: <input type="text" value="10"/>			

Signing up Ropers and Teams

Team Rope America Software Main Menu - Version 6.0.0.6028

Team Rope America Software Main Menu

Show Producer: Gene Moore, Show Date = 09/16/17

- Show Setup
- Team Signup
- Single Event Roper Signup
- Multi Event Roper Signup
- Cowboy Challenge Signup
- Show Statistics
- Draw Ride Order
- Insert Team in Draw
- Set Rotations
- Update Team After Draw
- Print Current Draw
- Print Alphabetic Draw
- Print Header Draw
- Print Heeler Draw
- Print Free Rides
- Announcer's List
- Export Draw
- Create External Drive
- Restore External Drive
- License Key
- Post Times from Timer
- Post Times Manually
- Projected Payouts
- Interim Event Results
- Final Event Results
- Check Processing
- Top Header Report
- Top Heeler Report
- Bonus Reporting
- Show High Point
- YTD High Point
- Financial Report
- Show Program
- Roper Reports
- Roper Invoices
- Events and Options
- Administrative Functions
- Roper Database



Change Event, Current =

Click on "Team Signup" and you will get the following screen.

Team Rope America, Team Sign Up for: Open Pick Draw
✕

Sign Up a Team

Update Existing Team

Update Teams and Ropers with Rating Changes

Print Teams

Delete a Team

Replace Header

Replace Heeler

Current Total Draws
Headers

Heelers

Exit Team Signup

Teams Signed Up So Far

Team ID:	<input type="text" value="1"/>	Team Rating:	<input type="text" value="0.00"/>
----------	--------------------------------	--------------	-----------------------------------

Header	TRA id	First Name	Last Name	ID #	Rating
	<input type="text" value="0"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text" value="0.00"/>

Heeler	TRA id	First Name	Last Name	ID #	Rating
	<input type="text" value="0"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text" value="0.00"/>

Extra Draws	Auto Draws	Total Draws	Picked Teams
Header <input type="text" value="0"/>			
Heeler <input type="text" value="0"/>			

Click on “Sign Up a Team” to indicate you are signing up a new team. You will see a screen like this, which is asking you to pick a **header**. If the Roper isn’t on file, you can type their name. In this case, we’ll pick Bill Jones as our header by double-clicking on his name.

Team Rope America Software - Find A Roper

Select a Header

First: Last:

Use Highlighted Name Use Typed Name

Alan Kaye, id: 65, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Andy Glover, id: 58, Header: a1: 0.0, a2: 4.0, a3: 0.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Adams, id: 28, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Doe, id: 48, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Jones, id: 18, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0 (in show)
Bill Moore, id: 38, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Smith, id: 8, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Adams, id: 24, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Doe, id: 44, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Jones, id: 14, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Moore, id: 34, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Smith, id: 4, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Gene Adams, id: 23, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 4.0, a2: 4.0, a3: 4.0
Gene Doe, id: 43, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0
Gene Jones, id: 13, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0
Gene Moore, id: 33, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 3.0, a2: 3.0, a3: 3.0
Jane Adams, id: 22, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Doe, id: 42, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Jones, id: 12, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Moore, id: 32, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Smith, id: 2, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Joe Adams, id: 29, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 4.0, a2: 4.0, a3: 4.0 (in show)
Joe Doe, id: 49, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0
Joe Jones, id: 19, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0

The software will immediately present you with another list, this time asking you to pick a **heeler**. Again, if the Roper isn't on file, you can type their name. In this case, we'll pick Gene Adams as our heeler by double-clicking on his name.

Team Rope America Software - Find A Roper

Select a Heeler

First: Last:

Use Highlighted Name Use Typed Name

Alan Kaye, id: 65, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Andy Glover, id: 58, Header: a1: 0.0, a2: 4.0, a3: 0.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Adams, id: 28, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Doe, id: 48, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Jones, id: 18, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0 (in show)
Bill Moore, id: 38, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Bill Smith, id: 8, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Adams, id: 24, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Doe, id: 44, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Jones, id: 14, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Moore, id: 34, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Charlie Smith, id: 4, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Gene Adams, id: 23, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 4.0, a2: 4.0, a3: 4.0
Gene Doe, id: 43, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0
Gene Jones, id: 13, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0
Gene Moore, id: 33, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 3.0, a2: 3.0, a3: 3.0
Jane Adams, id: 22, Header: a1: 4.0, a2: 4.0, a3: 4.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Doe, id: 42, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Jones, id: 12, Header: a1: 5.0, a2: 5.0, a3: 5.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Moore, id: 32, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Jane Smith, id: 2, Header: a1: 3.0, a2: 3.0, a3: 3.0, Heeler: a1: 0.0, a2: 0.0, a3: 0.0
Joe Adams, id: 29, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 4.0, a2: 4.0, a3: 4.0 (in show)
Joe Doe, id: 49, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0
Joe Jones, id: 19, Header: a1: 0.0, a2: 0.0, a3: 0.0, Heeler: a1: 2.0, a2: 2.0, a3: 2.0

We now have both ropers signed up and entered in the roping. We can go on to the next team or we can make adjustments to this team.

Team Rope America, Team Sign Up for: Open Pick Draw

Sign Up a Team

Update Existing Team

Update Teams and Ropers with Rating Changes

Print Teams

Delete a Team

Replace Header

Replace Heeler

Current Total Draws
 Headers 4 Heelers 4

Exit Team Signup

Teams Signed Up So Far

1. 1 Bill Jones and Joe Adams
 2. 2 Bill Jones and Gene Adams

Header	TRAI id	First Name	Last Name	ID #	Rating
	18	Bill	Jones		5.00
Extra Draws			Total Draws	Picked Teams	
Header Heeler	0	4	0	2	0

Heeler	TRAI id	First Name	Last Name	ID #	Rating
	23	Gene	Adams		4.00
Extra Draws			Total Draws	Picked Teams	
Header Heeler	0	0	2	0	1

Enter several Teams for testing purposes before going on to the next step. For purposes of this tutorial, we entered 6 teams.

Running the Roping.



Here are the steps to run the Roping for the show. If you had more than one class, these steps would be repeated for each class.

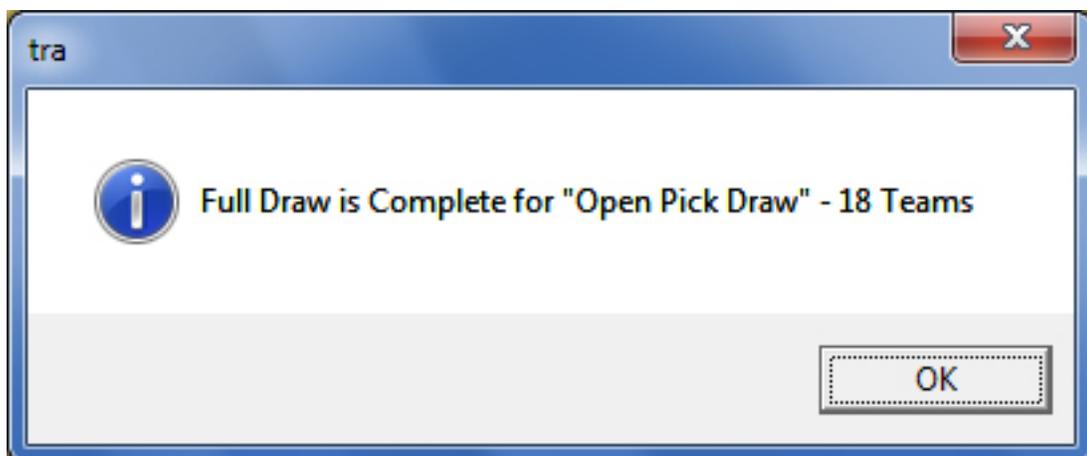
First, you need to choose the event you are going to run. Click on the “Change Event” button. You’ll see a screen like this:



Check the Box for the class you're going to run (Open Pick Draw, obviously). Then Click "Exit Event Selection" to return to the main menu. That class will become the current Event (shown in the green area). All event-specific activities will be for that event until it is changed. In this case, we've chosen the Open Pick Draw class.



First we want to draw the run order. Click on "Draw Ride Order" to do so. You'll get a little notification screen that it was completed.



Now we want to print the announcers list to that the people in the booth have a place to write the times for backup purposes. To do so, we click on “Announcer’s List”. You’ll get a screen like this:

The screenshot shows a software window titled "CHRTS Software - Screen Output". The interface includes several buttons: "Print to Default", "Print to Selected", "Send Report to FastEnter", "Make HTML File", and "Exit". There are input fields for "Pages" (set to 1 to 2), "Report Name:" (set to report), and a file name field (set to report.html). The main content area displays the following text:

Time: 12:12 PM Team Rope America Software, Version 6.0 Page 1
Copyright (C) 2006-2016 by Charlie Horse Ranch Timing Systems, Inc.
Producer: 1588 Gene Moore
Contact:
Arena: Diamond Bar
Announcer's List for: Open Pick Draw, Round: 1, Rotation 1 on
09/16/17

1.	8 Jane Adams (Paid), Rate = 4.00 Joe Adams (Paid), Rate = 4.00	Time = _____
2.	17 Charlie Smith (Paid), Rate = 4.00 Kristin Doe (Paid), Rate = 3.00	Time = _____
3.	13 Bill Jones (Paid), Rate = 5.00 Joe Jones (Paid), Rate = 2.00	Time = _____
4.	5 Judy Adams (Paid), Rate = 5.00 Rose Adams (Paid), Rate = 3.00	Time = _____
5.	16 John Jones (Paid), Rate = 3.00 Jane Moore (Paid), Rate = 2.00	Time = _____

Click on “print to Default” to send the report to the default printer.

You are now ready to run the event. Assuming the simplest scenario (manual time posting), click on “Post Times Manually” and you’ll see a screen like this:

Time Posting for Event: Open Pick Draw on 09/16/17

Current Leader: [] [] []

Fastest This Round: [] [] []

1st Go 7th Go
 2nd Go 8th Go
 3rd Go 9th Go
 4th Go 10th Go
 5th Go 11th Go
 6th Go 12th Go

1st Rotation
 2nd Rotation
 3rd Rotation
 4th Rotation
 5th Rotation
 6th Rotation
 7th Rotation
 8th Rotation

In Arena: 1. [0 - 0.000] Jane Adams and Joe Adams
Next In: 2. [0 - 0.000] Charlie Smith and Kristin Doe
Waiting: 3. [0 - 0.000] Bill Jones and Joe Jones
 4. [0 - 0.000] Judy Adams and Rose Adams
 5. [0 - 0.000] John Jones and Jane Moore
 6. [0 - 0.000] Bill Jones and Kristin Doe
 7. [0 - 0.000] Charlie Smith and Jane Moore
 8. [0 - 0.000] John Jones and Joe Jones
 9. [0 - 0.000] Bill Jones and Gene Adams
 10. [0 - 0.000] Jane Adams and Rose Adams
 11. [0 - 0.000] John Jones and Kristin Doe
 12. [0 - 0.000] Bill Jones and Jane Moore
 13. [0 - 0.000] Judy Adams and Gene Adams

Raw Time	Pen	N/T	Final Time
0.000	+	0	[] 0.000
			1. [0 - 0.000] Jane Adams and Joe Adams

Total teams this rotation = 18, Teams left to rope = 18
 Total teams this round = 18, Teams left to rope = 18
 Enter Team's Time

Next Team	Start Timer	Go to Next Round	Print Announcer's List	Sign Up For Event	Interim Results	Exit
Prior Team	Stop Timer		Print Posted Times	Statistics	Insert Team or Roper	

As each team runs, post the time from the timer and press “enter”. Repeat this process until all rides are complete. If they miss, use the “NT” button. You can also post penalties for missing a leg, etc. When the first round is complete, click on “Go to Next Round” to advance the ropers who haven’t missed to the 2nd go..

This is the screen at the end of the first round.

Time Posting for Event: Open Pick Draw on 09/16/17

Current Leader:	1	7.100	1. Jane Adams and Joe Adams			
Fastest This Round:		7.100	1. Jane Adams and Joe Adams			

1st Go 7th Go
 2nd Go 8th Go
 3rd Go 9th Go
 4th Go 10th Go
 5th Go 11th Go
 6th Go 12th Go

1st Rotation
 2nd Rotation
 3rd Rotation
 4th Rotation
 5th Rotation
 6th Rotation
 7th Rotation
 8th Rotation

- [1 - 7.100] Jane Adams and Joe Adams
- [1 - 7.200] Charlie Smith and Kristin Doe
- [1 - 7.300] Bill Jones and Joe Jones
- [1 - 7.400] Judy Adams and Rose Adams
- [1 - 7.500] John Jones and Jane Moore
- [1 - 7.600] Bill Jones and Kristin Doe
- [1 - 7.700] Charlie Smith and Jane Moore
- [1 - 7.800] John Jones and Joe Jones
- [1 - 7.900] Bill Jones and Gene Adams
- [1 - 8.000] Jane Adams and Rose Adams
- [1 - 8.100] John Jones and Kristin Doe
- [1 - 8.200] Bill Jones and Jane Moore
- [1 - 8.300] Judy Adams and Gene Adams

Raw Time	Pen	N/T	Final Time
<input type="text" value="0.000"/>	+ <input type="text" value="0"/>	<input type="checkbox"/>	<input type="text" value="0.000"/>

End of team list. Change rounds or rotations, select a team or use Exit to return to menu

Next Team	Start Timer	Go to Next Round	Print Announcer's List	Sign Up For Event	Interim Results	Exit
Prior Team	Stop Timer		Print Posted Times	Statistics	Insert Team or Roper	

This is the screen after clicking “Go to Next Round” (it also gives you a new Announcer List).. Continue this process until all times are posted, then click on “Exit” to return to the Main Menu.

Time Posting for Event: Open Pick Draw on 09/16/17

Current Leader: 1 7.100 1. Jane Adams and Joe Adams

Fastest This Round:

1st Go 7th Go
 2nd Go 8th Go
 3rd Go 9th Go
 4th Go 10th Go
 5th Go 11th Go
 6th Go 12th Go

1st Rotation
 2nd Rotation
 3rd Rotation
 4th Rotation
 5th Rotation
 6th Rotation
 7th Rotation
 8th Rotation

In Arena: 1. [1 - 7.100] Jane Adams and Joe Adams
 Next In: 2. [1 - 7.200] Charlie Smith and Kristin Doe
 Waiting: 3. [1 - 7.300] Bill Jones and Joe Jones
 4. [1 - 7.400] Judy Adams and Rose Adams
 5. [1 - 7.500] John Jones and Jane Moore
 6. [1 - 7.600] Bill Jones and Kristin Doe
 7. [1 - 7.700] Charlie Smith and Jane Moore
 8. [1 - 7.800] John Jones and Joe Jones
 9. [1 - 7.900] Bill Jones and Gene Adams
 10. [1 - 8.000] Jane Adams and Rose Adams
 11. [1 - 8.100] John Jones and Kristin Doe
 12. [1 - 8.200] Bill Jones and Jane Moore
 13. [1 - 8.300] Judy Adams and Gene Adams

Raw Time Pen N/T Final Time
 0.000 + 0 0.000 1. [1 - 7.100] Jane Adams and Joe Adams

Total teams this rotation = 18, Teams left to rope = 18
 Total teams this round = 18, Teams left to rope = 18
 Enter Team's Time

Next Team	Start Timer	Go to Next Round	Print Announcer's List	Sign Up For Event	Interim Results	Exit
Prior Team	Stop Timer		Print Posted Times	Statistics	Insert Team or Roper	

Team Rope America Software Main Menu

Show Producer: Gene Moore, Show Date = 09/16/17

<input type="checkbox"/> Show Setup	<input type="checkbox"/> License Key	<input type="checkbox"/> Post Times from Timer
<input type="checkbox"/> Team Signup		<input type="checkbox"/> <u>Post Times Manually</u>
<input type="checkbox"/> Single Event Roper Signup		<input type="checkbox"/> Projected Payouts
<input type="checkbox"/> Multi Event Roper Signup		<input type="checkbox"/> Interim Event Results
<input type="checkbox"/> Cowboy Challenge Signup		<input type="checkbox"/> Final Event Results
<input type="checkbox"/> Show Statistics		<input type="checkbox"/> Check Processing
<input type="checkbox"/> Draw Ride Order		<input type="checkbox"/> Top Header Report
<input type="checkbox"/> Insert Team in Draw		<input type="checkbox"/> Top Heeler Report
<input type="checkbox"/> Set Rotations		<input type="checkbox"/> Bonus Reporting
<input type="checkbox"/> Update Team After Draw		<input type="checkbox"/> Show High Point
<input type="checkbox"/> Print Current Draw		<input type="checkbox"/> YTD High Point
<input type="checkbox"/> Print Alphabetic Draw		<input type="checkbox"/> Financial Report
<input type="checkbox"/> Print Header Draw		<input type="checkbox"/> Show Program
<input type="checkbox"/> Print Heeler Draw		<input type="checkbox"/> Roper Reports
<input type="checkbox"/> Print Free Rides		<input type="checkbox"/> Roper Invoices
<input type="checkbox"/> Announcer's List		<input type="checkbox"/> Events and Options
<input type="checkbox"/> Export Draw		<input type="checkbox"/> Administrative Functions
<input type="checkbox"/> Create External Drive		<input type="checkbox"/> Roper Database
<input type="checkbox"/> Restore External Drive		



Change Event, Current = Open Pick Draw Exit

Click on “Final Event Results” to see the final results. In this case, since there were 18 ropers, two places are paid. Your results may be different, depending on the number of teams and ropers signed up.

CHRTS Software - Screen Output

<input type="button" value="Print to Default"/>	Pages <input type="text" value="1"/> to <input type="text" value="2"/>	<input type="button" value="Make HTML File"/>	<input type="text" value="report.html"/>	<input type="button" value="Exit"/>
<input type="button" value="Print to Selected"/>	<input type="button" value="Send Report to FastEnter"/>	Report Name:	<input type="text" value="report"/>	

```

Time: 12:20 PM    Team Rope America Software, Version 6.0                Page 1
Copyright (C) 2006-2016 by Charlie Horse Ranch Timing Systems, Inc.
Producer: 1588 Gene Moore
Contact:
Arena: Diamond Bar
Final Event Jackpots in Progressive Open Pick Draw on 09/16/17
Paying to 2 placings, Jackpot = $720.00
Teams = 18, Paid Headers = 18, Paid Heelers = 18

1st  1 - Jane Adams ()                (Paid) Won: $216.00, Total: $432.00
      Joe Adams ()                    (Paid) Won: $216.00
      Catches: 1, Time: 7.100
2nd  2 - Charlie Smith ()            (Paid) Won: $144.00, Total: $288.00
      Kristin Doe ()                  (Paid) Won: $144.00
      Catches: 1, Time: 7.200
3rd  3 - Bill Jones ()
      Joe Jones ()
      Catches: 1, Time: 7.300
4th  4 - Judy Adams ()
      Rose Adams ()
      Catches: 1, Time: 7.400
5th  5 - John Jones ()
    
```

Print the Results, pay the riders, and that class is done. When all classes have been completed, the show is complete. You can run the financial report to see how you did.